

COURSE EVALUATION RESULTS

Spring 2010 – spring 2019

Table of Contents

Introduction.....	4
Questionnaire.....	4
Questions.....	4
Scale.....	4
2019 spring semester	5
2018 autumn semester	9
2018 spring semester	14
2017 autumn semester	18
2017 spring semester	23
2016 autumn semester	27
2016 spring semester	32
2015 autumn semester	36
2015 spring semester	41
2014 autumn semester	45
2014 spring semester	50
2013 autumn semester	54
2013 spring semester	59
2012 autumn semester	63
2012 spring semester	68
2011 autumn semester	72
2011 spring semester	77
2010 autumn semester	80
2010 spring semester	85

Introduction

- Course evaluation data cover all ITU BSc, MSc and professional master study programmes.
- Data were collected once per semester.

Questionnaire

Questions

The students were asked to answer the following questions using the scale below:

To what extent do you agree with the following statements?

- 1) Overall conclusion: I am happy about this course
- 2) I see a close correlation between the course topics and the exam requirements (intended learning outcomes)
- 3) I sense a close correlation between the exam requirements (intended learning outcomes) and the exam form
- 4) I think the course is relevant for my future job profile
- 5) I am satisfied with my effort on this course

An average score is calculated based on the answers to the five questions.

Scale

- 1) I completely disagree
- 2) I largely disagree
- 3) I rather disagree
- 4) I rather agree
- 5) I largely agree
- 6) I completely agree

2019 spring semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2019 spring	B-DMD	Brugerundersøgelser og kvantitative metoder	54	19	35%	4,07
2019 spring	B-DMD	Bæredygtige fremtider	42	17	40%	3,41
2019 spring	B-DMD	Concept Development with Industry	58	33	57%	4,90
2019 spring	B-DMD	Digital kultur og medier	56	20	36%	5,15
2019 spring	B-DMD	Digitalt materiale og interaktive artefakter	57	21	37%	4,63
2019 spring	B-DMD	E-business og iværksætteri	47	19	40%	4,44
2019 spring	B-DMD	Locative Media	38	19	50%	4,67
2019 spring	B-DMD	Philosophy of Science and Technology, DMD/B-DDIT	55	34	62%	4,64
2019 spring	B-DMD	Physical Computing	18	13	72%	4,95
2019 spring	B-DS	Algorithms and Data Structures	62	24	39%	4,87
2019 spring	B-DS	Applied Statistics	62	28	45%	4,12
2019 spring	B-DS	Data Visualisation and Data-driven Decision Making	37	21	57%	4,86
2019 spring	B-DS	First Year Project	59	27	46%	4,74
2019 spring	B-DS	Large Scale Data Analysis	36	22	61%	4,24
2019 spring	B-DS	Second Year Project	36	22	61%	5,44
2019 spring	B-GBI	Data: Law and Ethics	24	6	25%	5,57
2019 spring	B-GBI	Database Use and Design	75	32	43%	4,14
2019 spring	B-GBI	Global Project Management	74	37	50%	4,78
2019 spring	B-GBI	IT & Work Design	64	34	53%	4,98
2019 spring	B-GBI	IT and Business Process Modelling	60	24	40%	4,68
2019 spring	B-GBI	IT Governance & Quality Management	59	12	20%	4,43
2019 spring	B-GBI	IT-Enabled Process Improvement	60	25	42%	4,93
2019 spring	B-GBI	Philosophy of Science and Technology, GBI	61	22	36%	3,77
2019 spring	B-SWU	Algoritmer og datastrukturer	143	53	37%	5,31
2019 spring	B-SWU	Andetårsprojekt: Funktionel programmering	129	63	49%	4,23
2019 spring	B-SWU	Andetårsprojekt: Softwareudvikling i større grupper	124	61	49%	4,93
2019 spring	B-SWU	Førsteårsprojekt: Danmarkskort. Visualisering, Navigation, Søgning og Ruteplanlægning	134	51	38%	5,33

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2019 spring	B-SWU	Intelligent Systems Programming, BSc	70	30	43%	4,96
2019 spring	B-SWU	Introduction to Database Design, BSc	4	0	0%	-
2019 spring	B-SWU	Introduction to Image Analysis and Machine Learning, BSc	28	13	46%	5,17
2019 spring	B-SWU	Mobile App Development, BSc	51	26	51%	5,20
2019 spring	B-SWU	Refleksion over it	95	28	29%	3,61
2019 spring	B-SWU	Security, BSc	50	21	42%	5,01
2019 spring	B-SWU	Systematisk design af brugergrænseflader	133	51	38%	4,78
2019 spring	B-SWU	Systemudvikling og projektorganisering	121	52	43%	4,20
2019 spring	K-CS	Computer Systems Performance	24	11	46%	4,28
2019 spring	K-CS	How to make (almost) anything	49	18	37%	5,17
2019 spring	K-CS	Industrial Scrum Master Training	15	6	40%	4,50
2019 spring	K-CS	Internet of Things	35	13	37%	4,43
2019 spring	K-CS	Linear Algebra and Probability	65	28	43%	4,78
2019 spring	K-CS	Modelling Systems and Languages	12	3	25%	4,87
2019 spring	K-CS	Security 2	14	4	29%	4,95
2019 spring	K-CS	Software Architecture, MSc	28	10	36%	4,69
2019 spring	K-DDK	Brugerpraksis i netværk	8	4	50%	4,95
2019 spring	K-DDK	Data design	136	58	43%	4,56
2019 spring	K-DDK	Designrevet innovation	135	60	44%	5,01
2019 spring	K-DDK	Designing Interactions	46	32	70%	5,39
2019 spring	K-DDK	Experimentelt design i praksis	134	58	43%	4,83
2019 spring	K-DDK	Global it	7	0	0%	-
2019 spring	K-DDK	Introduction to Service Design	77	26	34%	5,33
2019 spring	K-DDK	Strategisk kommunikation	13	2	15%	4,80
2019 spring	K-DDK	Thesis Preparation DDK	14	0	0%	-
2019 spring	K-DDK	UX design I	58	19	33%	5,16
2019 spring	K-DIM	Big Data Processes	85	40	47%	5,12
2019 spring	K-DIM	Digital Management, Governance and Accountability	10	0	0%	-
2019 spring	K-DIM	Enterprise Architecture - MSc	54	18	33%	4,98

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2019 spring	K-DIM	Process Innovation	147	67	46%	4,67
2019 spring	K-DIM	Service Economics	44	16	36%	5,14
2019 spring	K-DIM	The Digital State	45	14	31%	5,45
2019 spring	K-DIM	Writing Innovation Studio	27	13	48%	4,94
2019 spring	K-GAMES	Artificial Life & Evolutionary Robotics: Theory, Methods and Art	19	8	42%	4,98
2019 spring	K-GAMES	Data Science in Games	26	12	46%	4,31
2019 spring	K-GAMES	Data-Driven Design & Development	54	27	50%	3,40
2019 spring	K-GAMES	Game Project	2	0	0%	-
2019 spring	K-GAMES	Game World Design	41	22	54%	5,62
2019 spring	K-GAMES	Play Design	23	12	52%	2,75
2019 spring	K-GAMES	Playable Media	19	12	63%	5,57
2019 spring	K-ITO	Global Project Management	74	37	50%	4,78
2019 spring	K-SDT	Algorithms and Data Structures, MSc	88	33	38%	4,89
2019 spring	K-SDT	Data Mining	9	1	11%	5,00
2019 spring	K-SDT	Foundations of Computing - Algorithms and Data Structures	10	2	20%	5,40
2019 spring	K-SDT	Frameworks and Architectures for the Web, MSc	37	12	32%	5,23
2019 spring	K-SDT	Functional Programming	40	16	40%	4,77
2019 spring	K-SDT	Intelligent Systems Programming, MSc SD	60	22	37%	4,92
2019 spring	K-SDT	Intelligent Systems Programming, MSc SDT	15	4	27%	4,85
2019 spring	K-SDT	Introduction to Database Design, MSc SD	82	30	37%	4,12
2019 spring	K-SDT	Introduction to Image Analysis and Machine Learning, MSc	14	8	57%	4,68
2019 spring	K-SDT	Mobile App Development, KSD	39	17	44%	5,11
2019 spring	K-SDT	Mobile App Development, MSc SDT	2	0	0%	-
2019 spring	K-SDT	Thesis Preparation SDT	13	1	8%	6,00
2019 spring	M-ILM	Forandringsledelse og implementering	26	22	85%	5,16
2019 spring	M-ILM	It-strategi og forretningsforståelse (7,5 ECTS)	1	0	0%	-

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2019 spring	M-ILM	It-strategi og forretningsforståelse (15 ECTS)	36	31	86%	4,81
2019 spring	M-ILM	Visionær ledelse i den datadrevne organisation	17	15	88%	5,01
2019 spring	M-SEN	Enterprise Architecture, Master	9	0	0%	-
2019 spring	M-SEN	Software Architecture, Master	5	0	0%	-

2018 autumn semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2018 autumn	B-DMD	Co-design and Qualitative Methods	67	30	45%	4,77
2018 autumn	B-DMD	Designing Digital Play	49	25	51%	5,41
2018 autumn	B-DMD	Digital design og interaktive teknologier - introduktion	57	15	26%	5,11
2018 autumn	B-DMD	Digital Experience and Aesthetics	68	31	46%	4,29
2018 autumn	B-DMD	Interaktionsdesign: Genrer og kontekster	57	16	28%	5,17
2018 autumn	B-DMD	Introduktion til programmering	56	17	30%	5,12
2018 autumn	B-DMD	Kvalitative forskningsmetoder og akademisk formidling	42	26	62%	4,42
2018 autumn	B-DMD	Network Society - DMD	37	15	41%	5,14
2018 autumn	B-DS	Data Management	39	23	59%	4,63
2018 autumn	B-DS	Data Science in Research, Business and Society	63	47	75%	4,32
2018 autumn	B-DS	Introduction to Data Science and Programming	64	50	78%	4,92
2018 autumn	B-DS	Linear Algebra and Optimisation	68	50	74%	4,79
2018 autumn	B-DS	Machine Learning	40	25	63%	5,10
2018 autumn	B-DS	Network Analysis	39	27	69%	4,84
2018 autumn	B-GBI	Business Foundations	66	20	30%	5,30
2018 autumn	B-GBI	Enterprise Systems and Information Management	68	24	35%	4,83
2018 autumn	B-GBI	Entrepreneurship and Business Decisions	16	7	44%	5,31
2018 autumn	B-GBI	Introduction to Programming	78	59	76%	5,19
2018 autumn	B-GBI	IT-Enabled Supply Chain Management	50	13	26%	5,05
2018 autumn	B-GBI	IT, Globalisation and Culture	50	15	30%	3,84
2018 autumn	B-GBI	Networked Media and Communication	66	54	82%	4,06
2018 autumn	B-GBI	Organisation and Process Theory	61	22	36%	4,35

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2018 autumn	B-GBI	Society and Technology	66	53	80%	4,77
2018 autumn	B-SWU	Analyse, design og softwarearkitektur	128	56	44%	4,37
2018 autumn	B-SWU	Forretningsprocesser og organisation	89	48	54%	4,16
2018 autumn	B-SWU	Foundations of Computing - Discrete Mathematics BSc	142	99	70%	4,76
2018 autumn	B-SWU	Grundlæggende programmering	158	104	66%	5,67
2018 autumn	B-SWU	Introduction to Database Design, BSc	124	53	43%	4,95
2018 autumn	B-SWU	Mobile og distribuerede systemer BSc	125	54	43%	4,81
2018 autumn	B-SWU	Operativsystemer og C	94	50	53%	4,88
2018 autumn	B-SWU	Programmer som data	93	49	53%	4,88
2018 autumn	B-SWU	Projektarbejde og kommunikation	143	95	66%	4,50
2018 autumn	K-CS	Advanced Programming, MSc CS	80	37	46%	4,38
2018 autumn	K-CS	Algorithm Design, MSc CS	81	37	46%	5,20
2018 autumn	K-CS	Practical Concurrent and Parallel Programming, MSc CS	82	38	46%	4,91
2018 autumn	K-CS	Security 1	63	29	46%	4,79
2018 autumn	K-DDK	Avancerede designprocesser	133	69	52%	4,97
2018 autumn	K-DDK	Brugere i kontekst	136	67	49%	4,55
2018 autumn	K-DDK	Global it	135	42	31%	4,18
2018 autumn	K-DDK	Project: Service Design	53	19	36%	5,15
2018 autumn	K-DDK	Prototyping af interaktive teknologier	135	64	47%	4,14
2018 autumn	K-DDK	Research Topics in Interaction Design	18	6	33%	5,60
2018 autumn	K-DDK	Social Media Usage	21	4	19%	5,70
2018 autumn	K-DDK	Thesis Preparation DDK	113	38	34%	5,23

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2018 autumn	K-DDK	Transmedial Storytelling	23	3	13%	5,60
2018 autumn	K-DDK	User Experience	68	26	38%	4,56
2018 autumn	K-DDK	User-centered Communication Design	23	8	35%	4,71
2018 autumn	K-DIM	Business and Management Foundations	4	1	25%	5,00
2018 autumn	K-DIM	Computational Literacies	156	59	38%	5,10
2018 autumn	K-DIM	Critical Big Data Management: Second Part of Specialisation	27	12	44%	4,67
2018 autumn	K-DIM	Cross-Disciplinary Team Work	28	12	43%	3,15
2018 autumn	K-DIM	Digital Change Management	27	13	48%	5,34
2018 autumn	K-DIM	Foundations in Development of IT	3	1	33%	5,00
2018 autumn	K-DIM	Innovation & entrepreneurship - lokal forankring, global forretning	16	11	69%	4,51
2018 autumn	K-DIM	Navigating Complexity: Mapping, Visualisation and Decision-making	158	58	37%	4,72
2018 autumn	K-DIM	Process Innovation	64	19	30%	5,37
2018 autumn	K-DIM	Reassembling Innovation	213	79	37%	3,92
2018 autumn	K-DIM	Reassembling Innovation with Project	28	6	21%	4,60
2018 autumn	K-GAMES	Advanced Topics in Game Studies	9	4	44%	5,55
2018 autumn	K-GAMES	DADIU Curriculum	17	1	6%	5,20
2018 autumn	K-GAMES	DADIU Project	17	1	6%	5,20
2018 autumn	K-GAMES	Game Programming	38	25	66%	5,02
2018 autumn	K-GAMES	Games & Culture	69	43	62%	5,00
2018 autumn	K-GAMES	Making Games	53	40	75%	5,22
2018 autumn	K-GAMES	Modern Artificial Intelligence	35	13	37%	5,12
2018 autumn	K-GAMES	Play Lab	16	8	50%	5,55

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2018 autumn	K-GAMES	Programming for Designers	41	25	61%	4,58
2018 autumn	K-GAMES	Thesis Preparation - Games	43	15	35%	5,40
2018 autumn	K-SDT	Advanced Programming, MSc	10	4	40%	5,15
2018 autumn	K-SDT	Algorithm Design	28	14	50%	5,29
2018 autumn	K-SDT	Applied Algorithms	36	14	39%	5,07
2018 autumn	K-SDT	Automated Software Analysis	3	5	167%	5,09
2018 autumn	K-SDT	Big Data Management (Technical)	44	25	57%	3,66
2018 autumn	K-SDT	Discrete Mathematics, MSc SD	82	45	55%	4,87
2018 autumn	K-SDT	Foundations of Computing - Discrete Mathematics MSc	14	3	21%	5,47
2018 autumn	K-SDT	How to make (almost) anything	34	19	56%	4,95
2018 autumn	K-SDT	Introduction to Database Design MSc SDT	14	3	21%	4,82
2018 autumn	K-SDT	Introductory Programming	75	47	63%	5,42
2018 autumn	K-SDT	Mobile og distribuerede systemer MSc	17	9	53%	5,05
2018 autumn	K-SDT	Natural Language Processing and Deep Learning	44	19	43%	4,89
2018 autumn	K-SDT	Pervasive Computing Project	4	1	25%	4,60
2018 autumn	K-SDT	Practical Concurrent and Parallel Programming	13	4	31%	5,10
2018 autumn	K-SDT	Scalability of Web Systems	31	15	48%	4,15
2018 autumn	K-SDT	Security 2	21	10	48%	4,02
2018 autumn	K-SDT	Security, MSc	20	12	60%	4,40
2018 autumn	K-SDT	Software Architecture, MSc	18	7	39%	4,00
2018 autumn	K-SDT	Software Engineering and Software Qualities, MSc SD	79	46	58%	4,00
2018 autumn	K-SDT	Software Engineering and Software Qualities, SDT	3	1	33%	1,00
2018 autumn	K-SDT	Thesis Preparation SDT	90	44	49%	4,17

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2018 autumn	M-ILM	Blockchain	20	18	90%	4,81
2018 autumn	M-ILM	Digitalisering i det offentlige	36	20	56%	5,11
2018 autumn	M-ILM	Enterprise Architecture, Master	30	21	70%	4,83
2018 autumn	M-ILM	IT-ledelse og IT-organisationens rolle	40	28	70%	5,19
2018 autumn	M-ILM	IT-ledelsesfagets metoder og kommunikation	41	20	49%	4,87
2018 autumn	M-ILM	It-projektledelse og porteføljestyring	29	20	69%	5,10
2018 autumn	M-SEN	Advanced Programming, Master	2	0	0%	-
2018 autumn	M-SEN	Software Architecture, Master	3	2	67%	5,00

2018 spring semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2018 spring	B-DMD	Brugerundersøgelser og kvantitative metoder	66	35	53%	4,25
2018 spring	B-DMD	Bæredygtige fremtider	57	26	46%	3,42
2018 spring	B-DMD	Concept Development with Industry	45	19	42%	4,80
2018 spring	B-DMD	Digital kultur og medier	66	34	52%	4,92
2018 spring	B-DMD	Digitalt materiale og interaktive artefakter	46	27	59%	4,56
2018 spring	B-DMD	Digitalt materiale og sociale medier	18	9	50%	4,70
2018 spring	B-DMD	E-business og iværksætteri	73	27	37%	4,22
2018 spring	B-DMD	Locative Media	25	11	44%	4,95
2018 spring	B-DMD	Philosophy of Science and Technology, DMD/B-DDIT	47	19	40%	4,05
2018 spring	B-DMD	Physical Computing	18	9	50%	5,12
2018 spring	B-DS	Algorithms and Data Structures	51	20	39%	4,42
2018 spring	B-DS	First Year Project	51	22	43%	5,35
2018 spring	B-DS	Linear Algebra and Optimisation	60	25	42%	5,19
2018 spring	B-GBI	Database Use and Design	83	29	35%	4,26
2018 spring	B-GBI	Global Project Management	74	30	41%	4,89
2018 spring	B-GBI	IT & Work Design	66	31	47%	4,74
2018 spring	B-GBI	IT and Business Process Modelling	58	28	48%	4,42
2018 spring	B-GBI	IT Governance & Quality Management	50	5	10%	4,74
2018 spring	B-GBI	IT-Enabled Process Improvement	58	36	62%	5,41
2018 spring	B-GBI	Philosophy of Science and Technology, GBI	55	29	53%	4,21
2018 spring	B-SWU	Advanced Programming, BSc	4	4	100%	5,15
2018 spring	B-SWU	Algoritmer og datastrukturer	134	45	34%	4,90
2018 spring	B-SWU	Andetårsprojekt: Funktionel programmering	101	23	23%	4,97
2018 spring	B-SWU	Andetårsprojekt: Softwareudvikling i større grupper	95	26	27%	4,89
2018 spring	B-SWU	Frameworks and Architectures for the Web, BSc	26	6	23%	5,20
2018 spring	B-SWU	Førsteårsprojekt: Danmarkskort. Visualisering,	139	47	34%	5,17

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
		Navigation, Søgning og Ruteplanlægning				
2018 spring	B-SWU	Industrial Software Engineering	13	0	0%	-
2018 spring	B-SWU	Intelligent Systems Programming, BSc	45	12	27%	5,44
2018 spring	B-SWU	Introduction to Image Analysis and Machine Learning, BSc	38	13	34%	4,22
2018 spring	B-SWU	Mobile App Development, BSc	17	5	29%	5,40
2018 spring	B-SWU	Refleksion over it	60	24	40%	3,98
2018 spring	B-SWU	Security, BSc	21	8	38%	5,28
2018 spring	B-SWU	Systematisk design af brugergrænseflader	133	46	35%	4,03
2018 spring	B-SWU	Systemudvikling og projektorganisering	111	23	21%	4,34
2018 spring	K-DDK	Communication Design: Applied Methods and Techniques	57	24	42%	5,34
2018 spring	K-DDK	Designing Interactive Artifacts	44	13	30%	5,23
2018 spring	K-DDK	Digital innovation	136	50	37%	4,54
2018 spring	K-DDK	Introduktion til servicedesign	87	37	43%	4,40
2018 spring	K-DDK	Sociale medier: Kulturer og netværk	56	34	61%	4,99
2018 spring	K-DDK	Strategisk kommunikation	148	49	33%	4,77
2018 spring	K-DDK	Thesis Preparation DDK	15	1	7%	5,00
2018 spring	K-DIM	Big Data Processes	76	22	29%	5,64
2018 spring	K-DIM	Digital Business Models	95	29	31%	4,23
2018 spring	K-DIM	Digital Change Management	93	33	35%	5,19
2018 spring	K-DIM	Digital Management, Governance and Accountability	117	38	32%	2,83
2018 spring	K-DIM	Digital Management, Governance and Accountability with Project	17	9	53%	4,66
2018 spring	K-DIM	Enterprise Architecture - MSc	39	9	23%	5,09
2018 spring	K-DIM	Software Acquisition and Requirements, MSc	34	12	35%	5,36
2018 spring	K-DIM	The Digital State	35	16	46%	5,50
2018 spring	K-GAMES	Data Mining	97	22	23%	4,46
2018 spring	K-GAMES	Game Project	61	15	25%	5,20
2018 spring	K-GAMES	Game World Design	35	8	23%	5,03

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2018 spring	K-GAMES	Graphics Programming	25	6	24%	5,30
2018 spring	K-GAMES	Play Design	35	8	23%	5,35
2018 spring	K-SDT	Advanced Programming, MSc	61	14	23%	4,49
2018 spring	K-SDT	Advanced Software Engineering, MSc	11	0	0%	-
2018 spring	K-SDT	Algorithm Design Project	29	9	31%	5,02
2018 spring	K-SDT	Business Process Modelling and Analysis	9	0	0%	-
2018 spring	K-SDT	Database Tuning Project	6	1	17%	4,80
2018 spring	K-SDT	Database Tuning, MSc	8	1	13%	5,40
2018 spring	K-SDT	Foundations of Computing - Algorithms and Data Structures	86	26	30%	4,86
2018 spring	K-SDT	Frameworks and Architectures for the Web, MSc	52	14	27%	5,36
2018 spring	K-SDT	Intelligent Systems Programming, MSc SDT	80	24	30%	5,27
2018 spring	K-SDT	Introduction to Database Design MSc SDT	80	29	36%	4,31
2018 spring	K-SDT	Introduction to Image Analysis and Machine Learning, MSc	20	6	30%	4,72
2018 spring	K-SDT	Mobile App Development, MSc SDT	34	9	26%	5,42
2018 spring	K-SDT	Pervasive Computing, MSc	13	1	8%	5,80
2018 spring	K-SDT	Programming Language Concepts and Implementation, MSc	11	6	55%	5,10
2018 spring	K-SDT	Programming Language Seminar	5	5	100%	5,12
2018 spring	K-SDT	Security, MSc	66	19	29%	5,02
2018 spring	K-SDT	Thesis Preparation SDT	29	5	17%	4,08
2018 spring	M-ILM	Anskaffelse og kravspecifikation, Master	12	4	33%	5,25
2018 spring	M-ILM	It-strategi og forretningsforståelse (15 ECTS)	48	32	67%	4,79
2018 spring	M-ILM	Visionær ledelse i den datadrevne organisation	22	12	55%	4,87
2018 spring	M-IND	Personas	2	0	0%	-
2018 spring	M-IND	Service design: teori og praksis	30	24	80%	5,13

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2018 spring	M-IND	Usability og Userexperience - formidling og metode	9	2	22%	5,40
2018 spring	M-SEN	Advanced Programming, Master	1	0	0%	-
2018 spring	M-SEN	Advanced Software Engineering, Master	9	2	22%	4,67
2018 spring	M-SEN	Enterprise Architecture, Master	18	1	6%	5,80
2018 spring	M-SEN	Programming Language Concepts and Implementation, Master	1	0	0%	-

2017 autumn semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2017 autumn	B-DMD	Akademisk arbejde og formidling	62	45	73%	4,45
2017 autumn	B-DMD	Co-design and Qualitative Methods	54	23	43%	4,72
2017 autumn	B-DMD	Designing Digital Play	44	17	39%	5,36
2017 autumn	B-DMD	Digital Experience and Aesthetics	59	23	39%	3,61
2017 autumn	B-DMD	Interaktionsdesign: genrer og kontekster	64	42	66%	5,08
2017 autumn	B-DMD	Kvalitative forskningsmetoder og akademisk formidling	49	14	29%	4,25
2017 autumn	B-DMD	Medie- og kommunikationsteori	63	43	68%	4,98
2017 autumn	B-DMD	Network Society - DMD	30	9	30%	4,98
2017 autumn	B-DMD	Webdesign og portfolio	63	43	68%	5,40
2017 autumn	B-DS	Applied Statistics	52	24	46%	4,65
2017 autumn	B-DS	Data Science in Research, Business and Society	53	23	43%	4,88
2017 autumn	B-DS	Introduction to Data Science and Programming	53	24	45%	4,49
2017 autumn	B-GBI	Business Foundations	61	28	46%	5,28
2017 autumn	B-GBI	Enterprise Systems and Information Management	54	25	46%	5,11
2017 autumn	B-GBI	IT Foundations	67	36	54%	4,39
2017 autumn	B-GBI	IT-Enabled Supply Chain Management	56	12	21%	4,43
2017 autumn	B-GBI	IT, Globalisation and Culture	67	15	22%	3,68
2017 autumn	B-GBI	Networked Media and Communication	65	34	52%	5,12
2017 autumn	B-GBI	Organisation and Process Theory	61	23	38%	4,34
2017 autumn	B-GBI	Society and Technology	67	35	52%	4,62
2017 autumn	B-SWU	Analyse, design og softwarearkitektur	119	61	51%	4,79
2017 autumn	B-SWU	Forretningsprocesser og organisation	61	22	36%	3,96

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2017 autumn	B-SWU	Foundations of Computing - Discrete Mathematics BSc	142	100	70%	4,89
2017 autumn	B-SWU	Grundlæggende programmering	159	117	74%	5,53
2017 autumn	B-SWU	Introduction to Database Design, BSc	115	53	46%	5,08
2017 autumn	B-SWU	Mobile og distribuerede systemer BSc	111	55	50%	4,67
2017 autumn	B-SWU	Operativsystemer og C	61	20	33%	5,26
2017 autumn	B-SWU	Programmer som data	62	20	32%	5,18
2017 autumn	B-SWU	Projektarbejde og kommunikation	138	105	76%	4,57
2017 autumn	K-DDK	Creative Digital Practice	11	5	45%	5,52
2017 autumn	K-DDK	Design til digitale kommunikationsplatforme	144	51	35%	5,22
2017 autumn	K-DDK	Digital Democratic Citizenship in Research and Practice	7	3	43%	4,86
2017 autumn	K-DDK	Digital journalistik og projektledelse	16	8	50%	3,51
2017 autumn	K-DDK	Digitale medier og kommunikation	121	44	36%	4,78
2017 autumn	K-DDK	Global it	134	81	60%	4,43
2017 autumn	K-DDK	Interaktionsdesign, DDK	113	39	35%	5,15
2017 autumn	K-DDK	Project: Service Design	44	26	59%	5,06
2017 autumn	K-DDK	Research Topics in Interaction Design	25	17	68%	5,04
2017 autumn	K-DDK	Social Media Usage	15	8	53%	5,10
2017 autumn	K-DDK	Thesis Preparation DDK	119	54	45%	4,82
2017 autumn	K-DDK	Transmedial Storytelling	34	18	53%	4,92
2017 autumn	K-DDK	User Experience	68	29	43%	4,55
2017 autumn	K-DDK	User-centered Communication Design	24	16	67%	4,43
2017 autumn	K-DDK	Videnskabelige metoder og IT-forståelse samt	145	44	30%	4,56

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
		tværfaglig semesterworkshop				
2017 autumn	K-DIM	Business and Management Foundations	114	43	38%	5,00
2017 autumn	K-DIM	Critical Big Data Management: Second Part of Specialisation	33	9	27%	4,43
2017 autumn	K-DIM	Digital Change Management	84	28	33%	5,19
2017 autumn	K-DIM	Foundations in Development of IT	111	47	42%	5,28
2017 autumn	K-DIM	Innovation & entrepreneurship - lokal forankring, global forretning	11	7	64%	5,59
2017 autumn	K-DIM	Navigating Complexity: Mapping Visualisation and Decisionmaking	130	53	41%	4,33
2017 autumn	K-DIM	Process Innovation	50	24	48%	5,41
2017 autumn	K-DIM	Reassembling Innovation	97	28	29%	4,00
2017 autumn	K-DIM	Reassembling Innovation with Project	15	2	13%	4,00
2017 autumn	K-GAMES	Computer Games Culture	10	4	40%	5,40
2017 autumn	K-GAMES	DADIU Curriculum	11	0	0%	-
2017 autumn	K-GAMES	DADIU Project	11	0	0%	-
2017 autumn	K-GAMES	Data-Driven Design & Development	69	27	39%	4,26
2017 autumn	K-GAMES	Game Programming	44	12	27%	5,31
2017 autumn	K-GAMES	Game Prototyping	58	20	34%	5,43
2017 autumn	K-GAMES	Games & Culture	68	28	41%	5,14
2017 autumn	K-GAMES	Modern AI for Games	27	6	22%	5,00
2017 autumn	K-GAMES	Play Design	8	0	0%	-
2017 autumn	K-GAMES	Programming for Designers	41	23	56%	5,10
2017 autumn	K-GAMES	Thesis Preparation - Games	43	8	19%	5,10

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2017 autumn	K-GAMES	User Experience and Prototyping	9	4	44%	5,05
2017 autumn	K-SDT	Algorithm Design	101	49	49%	5,30
2017 autumn	K-SDT	Applied Algorithms	47	20	43%	4,87
2017 autumn	K-SDT	Automated Software Analysis	15	9	60%	4,81
2017 autumn	K-SDT	Big Data Management (Technical)	64	34	53%	4,07
2017 autumn	K-SDT	Critical Systems and Security Project	2	0	0%	-
2017 autumn	K-SDT	Critical Systems and Security Seminar	9	2	22%	4,70
2017 autumn	K-SDT	Domain Specific Languages, MSc	8	4	50%	4,44
2017 autumn	K-SDT	Foundations of Computing - Discrete Mathematics MSc	87	46	53%	4,60
2017 autumn	K-SDT	How to make (almost) anything	30	13	43%	4,82
2017 autumn	K-SDT	Introduction to Database Design MSc SDT	12	3	25%	5,27
2017 autumn	K-SDT	Introductory Programming	94	54	57%	5,41
2017 autumn	K-SDT	Mobile og distribuerede systemer MSc	14	1	7%	4,00
2017 autumn	K-SDT	Pervasive Computing Project	18	3	17%	4,27
2017 autumn	K-SDT	Practical Concurrent and Parallel Programming	96	40	42%	4,82
2017 autumn	K-SDT	Programming Workshop	80	48	60%	5,16
2017 autumn	K-SDT	Scalability of Web Systems	55	23	42%	4,24
2017 autumn	K-SDT	Software Architecture, MSc	19	12	63%	4,50
2017 autumn	K-SDT	Software Engineering and Software Qualities, SDT	74	42	57%	4,06
2017 autumn	K-SDT	Thesis Preparation SDT	73	24	33%	3,90
2017 autumn	M-ILM	Enterprise arkitektur	29	12	41%	4,82
2017 autumn	M-ILM	Forandringsledelse og implementering	36	26	72%	5,07
2017 autumn	M-ILM	IT-ledelse og IT-organisationens rolle	46	36	78%	5,06

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2017 autumn	M-ILM	IT-ledelsesfagets metoder og kommunikation	49	19	39%	4,48
2017 autumn	M-ILM	It-projektledelse og porteføljestyring	11	10	91%	5,12
2017 autumn	M-ILM	Service design og digitalisering	26	18	69%	4,70
2017 autumn	M-IND	Interaktionsdesign - teori og metode	1	0	0%	-
2017 autumn	M-IND	Strategisk Innovation	16	12	75%	4,82
2017 autumn	M-IND	UX og Agil udvikling	26	22	85%	5,33
2017 autumn	M-SEN	Anskaffelse og kravspecifikation, Master	10	1	10%	4,60
2017 autumn	M-SEN	Domain Specific Languages, SEN	2	0	0%	-
2017 autumn	M-SEN	Software Architecture, Master	12	7	58%	4,77

2017 spring semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2017 spring	B-DMD	Brugerundersøgelser og kvantitative metoder	53	18	34%	4,37
2017 spring	B-DMD	Bæredygtige fremtider	57	8	14%	4,75
2017 spring	B-DMD	Concept Development with Industry	64	11	17%	4,95
2017 spring	B-DMD	Digital kultur og medier	55	18	33%	4,84
2017 spring	B-DMD	Digitalt materiale og interaktive artefakter	33	10	30%	4,70
2017 spring	B-DMD	Digitalt materiale og sociale medier	20	8	40%	5,03
2017 spring	B-DMD	E-business og iværksætteri	56	6	11%	4,50
2017 spring	B-DMD	Locative Media	44	7	16%	3,49
2017 spring	B-DMD	Philosophy of Science and Technology, DMD/B-DDIT	61	12	20%	4,70
2017 spring	B-DMD	Physical Computing	22	6	27%	5,27
2017 spring	B-GBI	Database Use and Design	71	43	61%	4,53
2017 spring	B-GBI	Global Project Management	69	38	55%	5,08
2017 spring	B-GBI	IT & Work Design	67	43	64%	4,77
2017 spring	B-GBI	IT and Business Process Modelling	49	18	37%	3,78
2017 spring	B-GBI	IT Governance & Quality Management	50	6	12%	4,60
2017 spring	B-GBI	IT-Enabled Process Improvement	50	17	34%	4,99
2017 spring	B-GBI	Philosophy of Science and Technology, GBI	53	18	34%	4,21
2017 spring	B-SWU	Advanced Programming, BSc	2	1	50%	5,67
2017 spring	B-SWU	Algoritmer og datastrukturer	128	25	20%	5,06
2017 spring	B-SWU	Andetårsprojekt: Funktionel programmering	73	32	44%	5,33
2017 spring	B-SWU	Andetårsprojekt: Softwareudvikling i større grupper	68	32	47%	5,36
2017 spring	B-SWU	Database Tuning, BSc	1	0	0%	-
2017 spring	B-SWU	Frameworks and Architectures for the Web, BSc	31	8	26%	5,24
2017 spring	B-SWU	Førsteårsprojekt: Danmarkskort. Visualisering, Navigation, Søgning og Ruteplanlægning	123	26	21%	5,28
2017 spring	B-SWU	Intelligent Systems Programming, BSc	17	8	47%	5,23

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2017 spring	B-SWU	Introduction to Database Design, BSc	1	0	0%	-
2017 spring	B-SWU	Introduction to Image Analysis and Machine Learning, BSc	22	8	36%	5,15
2017 spring	B-SWU	Mobile App Development, BSc	17	8	47%	5,36
2017 spring	B-SWU	Refleksion over it	61	15	25%	3,85
2017 spring	B-SWU	Security, BSc	25	13	52%	5,26
2017 spring	B-SWU	Systematisk design af brugergrænseflader	132	24	18%	3,99
2017 spring	B-SWU	Systemudvikling og projektorganisering	79	33	42%	4,57
2017 spring	K-DDK	Communication Design: Applied Methods and Techniques	52	14	27%	4,93
2017 spring	K-DDK	Designing Interactive Artifacts	45	11	24%	5,13
2017 spring	K-DDK	Digital Democratic Citizenship	17	5	29%	4,95
2017 spring	K-DDK	Digital innovation	133	45	34%	4,47
2017 spring	K-DDK	Digital medieæstetik	22	7	32%	4,60
2017 spring	K-DDK	Introduktion til servicedesign	76	25	33%	4,04
2017 spring	K-DDK	Politisk kommunikation	22	12	55%	5,07
2017 spring	K-DDK	Sociale medier: Kulturer og netværk	27	13	48%	5,29
2017 spring	K-DDK	Strategisk kommunikation	127	44	35%	4,87
2017 spring	K-DDK	Thesis Preparation DDK	6	1	17%	5,80
2017 spring	K-DIM	Big Data Processes	63	31	49%	5,09
2017 spring	K-DIM	Big Data Processes with Specialisation Project	19	9	47%	5,29
2017 spring	K-DIM	Digital Business Models	82	22	27%	3,85
2017 spring	K-DIM	Digital Management, Governance and Accountability	143	50	35%	3,87
2017 spring	K-DIM	Digital Management, Governance and Accountability with Project	14	1	7%	5,40
2017 spring	K-DIM	Digital technology and new Business Models with Specialisation Project	10	0	0%	-
2017 spring	K-DIM	Enterprise Architecture - MSc	48	14	29%	5,19
2017 spring	K-DIM	Open Innovation and Design	75	18	24%	4,36

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2017 spring	K-DIM	Software Acquisition and Requirements, MSc	46	20	43%	5,10
2017 spring	K-DIM	Writing Innovation Studio	36	14	39%	4,93
2017 spring	K-GAMES	3D Game Art	19	2	11%	4,90
2017 spring	K-GAMES	Artificial Life & Evolutionary Robotics: Theory, Methods and Art	22	5	23%	4,92
2017 spring	K-GAMES	Data Mining	74	28	38%	4,73
2017 spring	K-GAMES	Digital Game Theory	7	2	29%	6,00
2017 spring	K-GAMES	Game Development	50	17	34%	4,89
2017 spring	K-GAMES	Game World Design	27	6	22%	5,33
2017 spring	K-GAMES	Graphics Programming	15	8	53%	5,33
2017 spring	K-GAMES	Programming for Game Designers	17	6	35%	4,80
2017 spring	K-GAMES	Qualitative Methods	5	1	20%	6,00
2017 spring	K-SDT	Advanced Programming, MSc	78	25	32%	4,81
2017 spring	K-SDT	Advanced Software Engineering, MSc	7	4	57%	5,15
2017 spring	K-SDT	Algorithm Design Project	12	5	42%	5,68
2017 spring	K-SDT	Business Process Modelling and Analysis	9	2	22%	4,60
2017 spring	K-SDT	Database Tuning Project	1	0	0%	-
2017 spring	K-SDT	Database Tuning, MSc	10	2	20%	4,60
2017 spring	K-SDT	Foundations of Computing - Algorithms and Data Structures	64	24	38%	5,11
2017 spring	K-SDT	Frameworks and Architectures for the Web, MSc	28	13	46%	5,07
2017 spring	K-SDT	Intelligent Systems Programming, MSc SDT	81	21	26%	4,51
2017 spring	K-SDT	Introduction to Database Design MSc SDT	59	24	41%	4,14
2017 spring	K-SDT	Introduction to Image Analysis and Machine Learning, MSc	10	3	30%	5,86
2017 spring	K-SDT	Mobile App Development, MSc SDT	46	18	39%	5,09
2017 spring	K-SDT	Pervasive Computing, MSc	30	11	37%	3,98
2017 spring	K-SDT	Programming Language Concepts and Implementation, MSc	13	10	77%	5,02
2017 spring	K-SDT	Programming Language Seminar	9	2	22%	5,80

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2017 spring	K-SDT	Security, MSc	77	27	35%	5,08
2017 spring	K-SDT	Thesis Preparation SDT	27	7	26%	4,89
2017 spring	M-ILM	Forandringsledelse og implementering	19	18	95%	5,09
2017 spring	M-ILM	It-strategi og forretningsforståelse (7,5 ECTS)	1	0	0%	-
2017 spring	M-ILM	It-strategi og forretningsforståelse (15 ECTS)	29	26	90%	4,86
2017 spring	M-ILM	Visionær ledelse i den datadrevne organisation	30	18	60%	4,64
2017 spring	M-IND	Servicedesign: teori og praksis	32	27	84%	5,09
2017 spring	M-IND	Udvikling af digitale forretningsmodeller	12	6	50%	4,60
2017 spring	M-IND	Usability og Userexperience - formidling og metode	14	4	29%	4,45
2017 spring	M-SEN	Advanced Programming, Master	5	3	57%	4,93
2017 spring	M-SEN	Advanced Software Engineering, Master	6	0	0%	-
2017 spring	M-SEN	Anskaffelse og kravspecifikation, Master	7	1	14%	4,40
2017 spring	M-SEN	Enterprise Architecture, Master	18	2	11%	4,60
2017 spring	M-SEN	Programming Language Concepts and Implementation, Master	2	1	50%	4,20

2016 autumn semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2016 autumn	B-DMD	Akademisk arbejde og formidling	60	41	68%	3,87
2016 autumn	B-DMD	Co-design and Qualitative Methods	61	29	48%	4,79
2016 autumn	B-DMD	Designing Digital Play	45	26	58%	3,85
2016 autumn	B-DMD	Digital Experience and Aesthetics	64	31	48%	4,49
2016 autumn	B-DMD	Interaktionsdesign: genrer og kontekster	61	41	67%	5,25
2016 autumn	B-DMD	Kvalitative forskningsmetoder og akademisk formidling	52	7	13%	5,11
2016 autumn	B-DMD	Medie- og kommunikationsteori	62	43	69%	4,97
2016 autumn	B-DMD	Network Society - DMD	43	11	26%	4,78
2016 autumn	B-DMD	Webdesign og portfolio	60	42	70%	5,43
2016 autumn	B-GBI	Business Foundations	61	13	21%	4,81
2016 autumn	B-GBI	Enterprise Systems and Information Management	49	10	20%	5,04
2016 autumn	B-GBI	IT Foundations	65	30	46%	4,85
2016 autumn	B-GBI	IT-Enabled Supply Chain Management	50	9	18%	5,38
2016 autumn	B-GBI	IT, Globalisation and Culture	48	9	19%	3,29
2016 autumn	B-GBI	New Media and Communication	66	32	48%	5,01
2016 autumn	B-GBI	Organisation and Process Theory	54	12	22%	4,55
2016 autumn	B-GBI	Society and Technology	67	36	54%	4,99
2016 autumn	B-SWU	Analyse, design og softwarearkitektur	74	36	49%	4,57
2016 autumn	B-SWU	Forretningsprocesser og organisation	63	30	48%	4,59
2016 autumn	B-SWU	Foundations of Computing - Discrete Mathematics BSc	135	93	69%	4,50
2016 autumn	B-SWU	Grundlæggende programmering	131	95	73%	5,55
2016 autumn	B-SWU	Introduction to Database Design, BSc	74	37	50%	5,18

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2016 autumn	B-SWU	Mobile og distribuerede systemer BSc	69	38	55%	5,26
2016 autumn	B-SWU	Operativsystemer og C	65	28	43%	5,16
2016 autumn	B-SWU	Programmer som data	69	29	42%	5,07
2016 autumn	B-SWU	Projektarbejde og kommunikation	138	89	64%	4,91
2016 autumn	K-DDK	Creative Digital Practice	10	1	10%	4,80
2016 autumn	K-DDK	Design til digitale kommunikationsplatforme	132	43	33%	4,82
2016 autumn	K-DDK	Digital Democratic Citizenship in Research and Practice	7	5	71%	5,64
2016 autumn	K-DDK	Digital journalistik og projektledelse	16	11	69%	5,20
2016 autumn	K-DDK	Digitale medier og kommunikation	99	37	37%	4,16
2016 autumn	K-DDK	Global it	139	57	41%	3,90
2016 autumn	K-DDK	Interaktionsdesign, DDK	96	37	39%	4,84
2016 autumn	K-DDK	Project: Service Design	47	14	30%	5,34
2016 autumn	K-DDK	Research Topics in Interaction Design	16	6	38%	5,32
2016 autumn	K-DDK	Social Media Usage	20	4	20%	5,30
2016 autumn	K-DDK	Statistiske metoder til Websiteoptimering (med Google Analytics)	20	6	30%	5,00
2016 autumn	K-DDK	Thesis Preparation DDK	126	46	37%	4,33
2016 autumn	K-DDK	Transmedial Storytelling	29	10	34%	4,82
2016 autumn	K-DDK	User Experience	85	28	33%	4,41
2016 autumn	K-DDK	User-centered Communication Design	30	24	80%	4,98
2016 autumn	K-DDK	Videnskabelige metoder og IT-forståelse samt tværfaglig semesterworkshop	131	38	29%	4,04
2016 autumn	K-DIM	Business and Management Foundations	100	18	18%	5,06
2016 autumn	K-DIM	Critical Big Data Management	40	14	35%	4,82

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2016 autumn	K-DIM	Critical Big Data Management with Specialisation Project	30	9	30%	4,51
2016 autumn	K-DIM	Digital Change Management	71	25	35%	4,88
2016 autumn	K-DIM	Enterprise Services	44	13	30%	5,34
2016 autumn	K-DIM	Foundations in Development of IT	89	17	19%	4,76
2016 autumn	K-DIM	Innovation and Technology in Society	122	47	39%	3,82
2016 autumn	K-DIM	Innovation and Technology in Society with Project	6	2	33%	5,50
2016 autumn	K-DIM	Navigating Complexity: Mapping Visualisation and Decisionmaking	113	27	24%	4,57
2016 autumn	K-DIM	Organizing and Managing Process Innovation	32	9	28%	4,49
2016 autumn	K-DIM	Organizing and Managing Process Innovation with Specialisation Project	34	14	41%	4,89
2016 autumn	K-DIM	Sustainable Innovation and Smart Cities	15	8	53%	4,83
2016 autumn	K-GAMES	Computer Games Culture	7	1	14%	2,20
2016 autumn	K-GAMES	DADIU Curriculum	6	1	17%	6,00
2016 autumn	K-GAMES	DADIU Project	5	1	20%	6,00
2016 autumn	K-GAMES	Experimental Interaction	28	18	64%	4,90
2016 autumn	K-GAMES	Foundations of Play and Games	41	21	51%	5,22
2016 autumn	K-GAMES	Game Design	77	28	36%	5,16
2016 autumn	K-GAMES	Game Engines	26	6	23%	4,86
2016 autumn	K-GAMES	Modern AI for Games	21	9	43%	5,00
2016 autumn	K-GAMES	Play Design	5	3	60%	5,45
2016 autumn	K-GAMES	Procedural Content Generation in Games	17	4	24%	4,60
2016 autumn	K-GAMES	Thesis Preparation - Games	43	15	35%	5,01
2016 autumn	K-GAMES	User Experience and Prototyping	13	6	46%	5,76

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2016 autumn	K-SDT	Algorithm Design	90	43	48%	5,00
2016 autumn	K-SDT	Applied Algorithms	28	14	50%	4,20
2016 autumn	K-SDT	Automated Software Analysis	17	12	71%	4,95
2016 autumn	K-SDT	Big Data Management (Technical)	63	40	63%	4,72
2016 autumn	K-SDT	Critical Systems Project	4	2	50%	4,80
2016 autumn	K-SDT	Critical Systems Seminar	6	5	83%	4,64
2016 autumn	K-SDT	Domain Specific Languages, MSc	22	14	64%	4,77
2016 autumn	K-SDT	Foundations of Computing - Discrete Mathematics MSc	68	36	53%	4,53
2016 autumn	K-SDT	Introduction to Database Design MSc SDT	8	2	25%	5,60
2016 autumn	K-SDT	Introductory Programming	73	42	58%	5,28
2016 autumn	K-SDT	Mobile og distribuerede systemer MSc	9	7	78%	5,51
2016 autumn	K-SDT	Objektorienteret programmering	19	11	58%	4,57
2016 autumn	K-SDT	Pervasive Computing Project	15	6	40%	4,87
2016 autumn	K-SDT	Practical Concurrent and Parallel Programming	79	41	52%	5,16
2016 autumn	K-SDT	Programming Workshop	62	36	58%	5,47
2016 autumn	K-SDT	Scalability of Web Systems	29	18	62%	3,70
2016 autumn	K-SDT	Software Engineering and Software Qualities, SDT	61	36	59%	4,02
2016 autumn	K-SDT	Thesis Preparation SDT	58	30	52%	4,36
2016 autumn	M-ILM	Enterprise arkitektur	41	8	20%	3,98
2016 autumn	M-ILM	Forandringsledelse og implementering	41	22	54%	4,61
2016 autumn	M-ILM	IT-ledelse og IT-organisationens rolle	40	35	88%	4,97
2016 autumn	M-ILM	IT-ledelsesfagets metoder og kommunikation	38	27	71%	3,94
2016 autumn	M-ILM	It-projektledelse og programstyring	4	0	0%	-

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2016 autumn	M-ILM	It-strategi og forretningsforståelse (7,5 ECTS)	1	0	0%	-
2016 autumn	M-ILM	It-strategi og forretningsforståelse (15 ECTS)	15	9	60%	4,98
2016 autumn	M-ILM	Service design og brugerinddragelse for it- ledere	15	3	20%	4,53
2016 autumn	M-IND	Innovation & entrepreneurship - lokal forankring, global forretning	4	4	100%	5,85
2016 autumn	M-IND	Interaktionsdesign - teori og metode	12	9	75%	5,00
2016 autumn	M-IND	Personas og målgruppeanalyse (IND)	14	12	86%	4,64
2016 autumn	M-IND	Strategic Innovation by Design	14	7	50%	4,60
2016 autumn	M-IND	UX og Agil udvikling	48	43	90%	4,60
2016 autumn	M-SEN	Anskaffelse og kravspecifikation	19	6	32%	5,23
2016 autumn	M-SEN	Computer Supported Cooperative Work	1	1	100%	6,00
2016 autumn	M-SEN	Domain Specific Languages, SEN	14	3	21%	3,87
2016 autumn	M-SEN	Software Architecture, Master	23	9	39%	3,71

2016 spring semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2016 spring	B-DMD	Brugerundersøgelser og kvantitative metoder	63	33	52%	3,97
2016 spring	B-DMD	Bæredygtige fremtider	46	19	41%	4,61
2016 spring	B-DMD	Concept Development with Industry	67	24	36%	5,27
2016 spring	B-DMD	Context-based App-design	31	14	45%	5,02
2016 spring	B-DMD	Digital kultur og medier	64	32	50%	4,80
2016 spring	B-DMD	Digitalt materiale og interaktive artefakter	37	19	51%	5,24
2016 spring	B-DMD	Digitalt materiale og sociale medier	26	14	54%	5,21
2016 spring	B-DMD	E-business og iværksætter	48	20	42%	5,03
2016 spring	B-DMD	Expressive Media	43	10	23%	4,48
2016 spring	B-DMD	Philosophy of Science and Technology, DMD/B-DDIT	75	19	25%	3,98
2016 spring	B-GBI	Database Use and Design	56	38	68%	4,74
2016 spring	B-GBI	Global Project Management	61	32	52%	5,15
2016 spring	B-GBI	IT & Work Design	57	35	61%	4,00
2016 spring	B-GBI	IT and Business Process Modelling	60	19	32%	4,27
2016 spring	B-GBI	IT Governance & Quality Management	52	23	44%	4,90
2016 spring	B-GBI	IT-Enabled Process Improvement	57	16	28%	5,15
2016 spring	B-GBI	Philosophy of Science and Technology, GBI	60	17	28%	3,93
2016 spring	B-SWU	Algoritmer og datastrukturer	83	33	40%	5,12
2016 spring	B-SWU	Andetårsprojekt: Funktionel programmering	74	32	43%	5,21
2016 spring	B-SWU	Andetårsprojekt: Softwareudvikling i større grupper med internationalt samarbejde	70	31	44%	5,05
2016 spring	B-SWU	Førsteårsprojekt: Danmarkskort. Visualisering, Navigation, Søgning og Ruteplanlægning	78	31	40%	5,32
2016 spring	B-SWU	Refleksion over it	51	17	33%	3,41
2016 spring	B-SWU	Systematisk design af brugergrænseflader	77	35	45%	4,13
2016 spring	B-SWU	Systemudvikling og projektorganisering	67	29	43%	4,49

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2016 spring	K-DDK	Communication Design: Applied Methods and Techniques	58	41	71%	5,35
2016 spring	K-DDK	Designing Interactive Artifacts	31	15	48%	5,20
2016 spring	K-DDK	Digital Democratic Citizenship	30	15	50%	4,04
2016 spring	K-DDK	Digital innovation	168	87	52%	4,79
2016 spring	K-DDK	Digital medieestetik	22	12	55%	4,46
2016 spring	K-DDK	Digital retorik	161	86	53%	4,35
2016 spring	K-DDK	Introduktion til servicedesign	72	45	63%	4,36
2016 spring	K-DDK	Sociale medier: Kulturer og netværk	37	32	86%	5,52
2016 spring	K-DDK	Thesis Preparation DDK	46	11	24%	5,27
2016 spring	K-DIM	Big Data Processes	58	16	28%	3,96
2016 spring	K-DIM	Big Data Processes with Specialisation Project	16	5	31%	3,80
2016 spring	K-DIM	Business and Management Foundations	38	25	66%	5,16
2016 spring	K-DIM	Digital Management, Governance and Accountability	131	50	38%	3,80
2016 spring	K-DIM	Digital Management, Governance and Accountability with Project	8	2	25%	3,70
2016 spring	K-DIM	Digital Technology and New Business Models	53	24	45%	5,45
2016 spring	K-DIM	Digital technology and new Business Models with Specialisation Project	23	5	22%	4,52
2016 spring	K-DIM	Enterprise Architecture - MSc	62	26	42%	4,60
2016 spring	K-DIM	Enterprise Services - Second Part of Specialisation	16	2	13%	4,20
2016 spring	K-DIM	ESST Intro	3	0	0%	-
2016 spring	K-DIM	ESST Project	3	0	0%	-
2016 spring	K-DIM	Foundations in Development of IT	34	23	68%	4,96
2016 spring	K-DIM	Navigating Complexity: Mapping Visualisation and Decisionmaking	42	28	67%	4,60
2016 spring	K-DIM	Open Innovation and Design	81	28	35%	4,57
2016 spring	K-DIM	Writing Innovation Studio	39	21	54%	5,30
2016 spring	K-GAMES	3D Game Art	27	12	44%	5,08

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2016 spring	K-GAMES	Artificial Life & Evolutionary Robotics: Theory, Methods and Art	23	12	52%	4,41
2016 spring	K-GAMES	Data Mining	52	21	40%	4,99
2016 spring	K-GAMES	Digital Game Theory	7	6	86%	5,23
2016 spring	K-GAMES	Game Development	54	30	56%	4,49
2016 spring	K-GAMES	Game World Design	36	19	53%	4,30
2016 spring	K-GAMES	Graphics Programming	11	7	64%	5,11
2016 spring	K-GAMES	Programming for Game Designers	19	9	47%	4,78
2016 spring	K-SDT	Advanced Algorithms Seminar	21	11	52%	5,13
2016 spring	K-SDT	Advanced Programming, MSc	88	51	58%	4,63
2016 spring	K-SDT	Business Process Modelling and Analysis	12	5	42%	4,52
2016 spring	K-SDT	Database Tuning Project	7	1	14%	6,00
2016 spring	K-SDT	Database Tuning, MSc	11	4	36%	4,95
2016 spring	K-SDT	Foundations of Computing - Algorithms and Data Structures	56	32	57%	3,99
2016 spring	K-SDT	Frameworks and Architectures for the Web, MSc	42	21	50%	4,65
2016 spring	K-SDT	Intelligent Systems Programming, MSc SDT	76	33	43%	4,98
2016 spring	K-SDT	Introduction to Database Design MSc SDT	33	17	52%	4,61
2016 spring	K-SDT	Introduction to Graphics and Image Analysis	8	4	50%	4,65
2016 spring	K-SDT	Mathematical Analysis and Linear Algebra, MSc	12	7	58%	4,66
2016 spring	K-SDT	Mobile App Development, MSc SDT	66	33	50%	4,95
2016 spring	K-SDT	Objektorienteret programmering	8	4	50%	5,22
2016 spring	K-SDT	Pervasive Computing, MSc	22	12	55%	4,98
2016 spring	K-SDT	Programming Language Concepts and Implementation, MSc	15	12	80%	5,34
2016 spring	K-SDT	Programming Language Seminar	4	4	100%	5,30
2016 spring	K-SDT	System Architecture and Security	103	58	56%	4,72
2016 spring	K-SDT	Thesis Preparation SDT	28	11	39%	4,54

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2016 spring	M-ILM	Forandringsledelse	25	7	28%	5,17
2016 spring	M-ILM	Forretning og ledelse	19	0	0%	-
2016 spring	M-ILM	IT Service Management	15	5	33%	5,64
2016 spring	M-ILM	IT-ledelse og IT-organisationens rolle	12	12	100%	5,15
2016 spring	M-ILM	IT-ledelsesfagets metoder og kommunikation	14	11	79%	4,55
2016 spring	M-ILM	It-projektledelse og programstyring	35	11	31%	4,95
2016 spring	M-ILM	It-strategi og forretningsforståelse (7,5 ECTS)	6	1	17%	5,60
2016 spring	M-ILM	It-strategi og forretningsforståelse (15 ECTS)	33	12	36%	4,00
2016 spring	M-IND	Dynamisk webdesign	39	27	69%	4,91
2016 spring	M-IND	Servicedesign: teori og praksis	25	12	48%	4,98
2016 spring	M-IND	Udvikling af digitale forretningsmodeller	19	16	84%	4,65
2016 spring	M-IND	Usability og Userexperience - formidling og metode	28	24	86%	4,71
2016 spring	M-SEN	Advanced Software Engineering, Master	24	11	46%	4,23
2016 spring	M-SEN	Anskaffelse og kravspecifikation	20	10	50%	5,48

2015 autumn semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2015 autumn	B-DMD	Akademisk arbejde og formidling	67	52	78%	4,70
2015 autumn	B-DMD	Co-design and Qualitative Methods	64	35	55%	4,68
2015 autumn	B-DMD	Digital Experience and Aesthetics	77	40	52%	4,86
2015 autumn	B-DMD	Digitalt spildesign	50	30	60%	4,16
2015 autumn	B-DMD	Interaktionsdesign: genrer og kontekster	65	52	80%	4,90
2015 autumn	B-DMD	Kvalitative forskningsmetoder og akademisk formidling	41	17	41%	5,00
2015 autumn	B-DMD	Medie- og kommunikationsteori	66	50	76%	5,20
2015 autumn	B-DMD	Network Society - DMD	40	21	53%	4,95
2015 autumn	B-DMD	Webdesign og portfolio	66	52	79%	5,22
2015 autumn	B-GBI	Business Foundations	60	24	40%	5,12
2015 autumn	B-GBI	Enterprise Systems and Information Management	55	26	47%	4,21
2015 autumn	B-GBI	IT Foundations	58	33	57%	4,47
2015 autumn	B-GBI	IT-Enabled Supply Chain Management	52	26	50%	5,20
2015 autumn	B-GBI	IT, Globalisation and Culture	47	29	62%	4,26
2015 autumn	B-GBI	New Media and Communication	64	39	61%	5,02
2015 autumn	B-GBI	Organisation and Process Theory	60	24	40%	4,22
2015 autumn	B-GBI	Society and Technology	61	44	72%	4,64
2015 autumn	B-SWU	Analyse, design og softwarearkitektur	77	40	52%	4,50
2015 autumn	B-SWU	Forretningsprocesser og organisation	48	21	44%	4,71
2015 autumn	B-SWU	Foundations of Computing - Discrete Mathematics BSc	88	43	49%	5,09
2015 autumn	B-SWU	Grundlæggende programmering	82	43	52%	5,55
2015 autumn	B-SWU	Introduction to Database Design, BSc	67	37	55%	5,32

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2015 autumn	B-SWU	Mobile og distribuerede systemer BSc	75	40	53%	5,22
2015 autumn	B-SWU	Operativsystemer og C	54	21	39%	4,64
2015 autumn	B-SWU	Programmer som data	57	23	40%	4,81
2015 autumn	B-SWU	Projektarbejde og kommunikation	87	40	46%	4,84
2015 autumn	K-DDK	Communication Design for Mobile, Wearable and Emergent Devices	33	13	39%	4,49
2015 autumn	K-DDK	Creative Digital Practice	13	3	23%	5,60
2015 autumn	K-DDK	Design til digitale kommunikationsplatforme	136	73	54%	5,13
2015 autumn	K-DDK	Digital Democratic Citizenship	30	13	43%	4,87
2015 autumn	K-DDK	Digitale medier og kommunikation	121	64	53%	4,55
2015 autumn	K-DDK	Global it	140	48	34%	4,79
2015 autumn	K-DDK	Interaktionsdesign, DDK	117	65	56%	4,98
2015 autumn	K-DDK	Methods for Green Design	8	6	75%	5,33
2015 autumn	K-DDK	Project: Service Design	48	16	33%	5,39
2015 autumn	K-DDK	Research Topics in Interaction Design	15	5	33%	5,64
2015 autumn	K-DDK	Social Media Usage	18	8	44%	5,45
2015 autumn	K-DDK	Statistiske metoder til Websiteoptimering (med Google Analytics)	15	3	20%	5,13
2015 autumn	K-DDK	Thesis Preparation DDK	91	30	33%	4,90
2015 autumn	K-DDK	Transmedial Storytelling	26	13	50%	4,13
2015 autumn	K-DDK	User Experience	70	19	27%	5,40
2015 autumn	K-DDK	Videnskabelige metoder og IT-forståelse samt tværfaglig semesterworkshop	137	65	47%	3,96
2015 autumn	K-DIM	Business and Management Foundations	57	33	58%	5,30
2015 autumn	K-DIM	Critical Big Data Management	33	16	48%	4,80

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2015 autumn	K-DIM	Critical Big Data Management with Specialisation Project	16	7	44%	5,12
2015 autumn	K-DIM	Digital Change Management	99	32	32%	4,73
2015 autumn	K-DIM	Enterprise Services	37	14	38%	5,15
2015 autumn	K-DIM	Enterprise Services with Specialisation Project	19	7	37%	5,56
2015 autumn	K-DIM	Foundations in Development of IT	49	32	65%	4,73
2015 autumn	K-DIM	Innovation and Technology in Society	107	40	37%	4,15
2015 autumn	K-DIM	Innovation and Technology in Society with Project	7	2	29%	4,80
2015 autumn	K-DIM	Navigating Complexity: Mapping Visualisation and Decisionmaking	81	49	60%	4,38
2015 autumn	K-DIM	Organizing and Managing Process Innovation	42	12	29%	4,15
2015 autumn	K-DIM	Organizing and Managing Process Innovation with Specialisation Project	14	5	36%	4,68
2015 autumn	K-GAMES	Computer Games Culture	5	4	80%	5,15
2015 autumn	K-GAMES	Experimental Interaction	25	16	64%	4,11
2015 autumn	K-GAMES	Foundations of Play and Games	49	21	43%	4,81
2015 autumn	K-GAMES	Game Design	61	28	46%	5,13
2015 autumn	K-GAMES	Game Engines	26	11	42%	3,96
2015 autumn	K-GAMES	Modern AI for Games	41	17	41%	4,99
2015 autumn	K-GAMES	Play Design	9	5	56%	5,68
2015 autumn	K-GAMES	Procedural Content Generation in Games	22	9	41%	5,11
2015 autumn	K-GAMES	Thesis Preparation - Games	58	27	47%	4,64
2015 autumn	K-GAMES	User Experience and Prototyping	15	11	73%	5,04
2015 autumn	K-SDT	Advanced Programming, MSc	22	10	45%	4,81
2015 autumn	K-SDT	Algorithm Design	91	44	48%	4,12

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2015 autumn	K-SDT	Algorithm Design Project	35	15	43%	4,92
2015 autumn	K-SDT	Big Data Management (Technical)	48	23	48%	4,53
2015 autumn	K-SDT	Critical Systems Project	10	2	20%	4,63
2015 autumn	K-SDT	Critical Systems Seminar	16	8	50%	4,61
2015 autumn	K-SDT	Foundations of Computing - Discrete Mathematics MSc	46	18	39%	5,28
2015 autumn	K-SDT	Introduction to Database Design MSc SDT	20	5	25%	5,08
2015 autumn	K-SDT	Introductory Programming	48	23	48%	4,49
2015 autumn	K-SDT	Mobile og distribuerede systemer MSc	15	4	27%	5,10
2015 autumn	K-SDT	Pervasive Computing Project	22	8	36%	4,28
2015 autumn	K-SDT	Practical Concurrent and Parallel Programming	76	39	51%	5,24
2015 autumn	K-SDT	Programming Workshop	42	16	38%	4,43
2015 autumn	K-SDT	Scalability of Web Systems	37	14	38%	3,72
2015 autumn	K-SDT	Software Engineering and Software Qualities, SDT	40	16	40%	4,09
2015 autumn	K-SDT	Thesis Preparation SDT	51	15	29%	4,97
2015 autumn	K-SDT	Tools and Methods for Automatic Detection of Errors in Programs	15	6	40%	5,60
2015 autumn	M-ILM	Avanceret projektledelse	8	1	13%	5,60
2015 autumn	M-ILM	Business Cases	18	11	61%	5,43
2015 autumn	M-ILM	Enterprise arkitektur	45	9	20%	5,11
2015 autumn	M-ILM	Forandringsledelse og implementering	36	2	6%	5,70
2015 autumn	M-ILM	Forretning og ledelse	18	9	50%	5,35
2015 autumn	M-ILM	IT-ledelse og IT-organisationens rolle	39	7	18%	5,26
2015 autumn	M-ILM	IT-ledelsesfagets metoder og kommunikation	38	6	16%	5,07

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2015 autumn	M-ILM	It-projektledelse og programstyring	37	8	22%	5,33
2015 autumn	M-ILM	Sourcing og globalt samarbejde	17	3	18%	4,60
2015 autumn	M-ILM	Strategisk ledelse	9	3	33%	5,13
2015 autumn	M-IND	Dynamisk webdesign	43	6	14%	4,32
2015 autumn	M-IND	Interaktionsdesign - teori og metode	20	2	10%	5,70
2015 autumn	M-IND	Strategic Innovation by Design	21	2	10%	3,10
2015 autumn	M-IND	Udvikling af digitale forretningsmodeller	22	4	18%	4,10
2015 autumn	M-IND	UX og Agil udvikling	36	5	14%	5,16
2015 autumn	M-SEN	Configuration Management	12	2	17%	4,11
2015 autumn	M-SEN	Objektorienteret programmering	23	5	22%	4,48
2015 autumn	M-SEN	Software Architecture, Master	37	14	38%	3,93

2015 spring semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2015 spring	B-DMD	Brugerundersøgelser og kvantitative metoder	73	42	58%	4,11
2015 spring	B-DMD	Context-based App-design	13	3	23%	5,47
2015 spring	B-DMD	Digital kultur og medier	72	47	65%	4,51
2015 spring	B-DMD	Digitalt materiale og interaktive artefakter	41	23	56%	4,67
2015 spring	B-DMD	Digitalt materiale og sociale medier	32	23	72%	5,03
2015 spring	B-DMD	Expressive Media	38	11	29%	4,53
2015 spring	B-DMD	Innovation og iværksætteri	62	21	34%	4,72
2015 spring	B-DMD	Konceptudvikling med virksomhed	46	15	33%	5,32
2015 spring	B-DMD	Philosophy of Science and Technology, DMD/B-DDIT	43	13	30%	3,78
2015 spring	B-DMD	Videnskabsteori	71	22	31%	3,56
2015 spring	B-GBI	Database Use and Design	72	26	36%	4,44
2015 spring	B-GBI	Global Project Management	66	25	38%	4,66
2015 spring	B-GBI	IT & Work Design	66	22	33%	4,92
2015 spring	B-GBI	IT and Business Process Modelling	55	18	33%	4,27
2015 spring	B-GBI	IT Governance & Quality Management	61	14	23%	4,40
2015 spring	B-GBI	IT-Enabled Process Improvement	54	18	33%	4,93
2015 spring	B-GBI	Philosophy of Science and Technology, GBI	59	19	32%	4,22
2015 spring	B-SWU	Algoritmer og datastrukturer	88	42	48%	5,30
2015 spring	B-SWU	Andetårsprojekt: Funktionel programmering	64	32	50%	5,23
2015 spring	B-SWU	Andetårsprojekt: Softwareudvikling i større grupper med internationalt samarbejde	50	31	62%	3,79
2015 spring	B-SWU	Førsteårsprojekt: Danmarkskort. Visualisering, Navigation, Søgning og Ruteplanlægning	89	45	51%	5,40
2015 spring	B-SWU	Refleksion over it	56	21	38%	3,79
2015 spring	B-SWU	Systematisk design af brugergrænseflader	90	39	43%	3,26
2015 spring	B-SWU	Systemudvikling og projektorganisering	51	32	63%	4,13
2015 spring	K-DDK	3D-begynder	15	4	27%	5,65

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2015 spring	K-DDK	Communication Design: Applied Methods and Techniques	56	46	82%	4,88
2015 spring	K-DDK	Designing Interactive Artifacts	29	17	59%	5,07
2015 spring	K-DDK	Digital Democratic Citizenship	12	3	25%	5,40
2015 spring	K-DDK	Digital innovation	124	64	52%	4,88
2015 spring	K-DDK	Digital medieæstetik	40	14	35%	5,10
2015 spring	K-DDK	Digital retorik	142	70	49%	4,62
2015 spring	K-DDK	Grundlæggende grafisk design	56	19	34%	5,72
2015 spring	K-DDK	Interaktive multimedier	24	9	38%	3,84
2015 spring	K-DDK	Introduktion til servicedesign	71	33	46%	4,62
2015 spring	K-DDK	Sociale medier: Kulturer og netværk	32	7	22%	5,46
2015 spring	K-DDK	Statistiske metoder til Websiteoptimering (med Google Analytics)	13	3	23%	5,33
2015 spring	K-DIM	Big Data Processes	54	28	52%	4,77
2015 spring	K-DIM	Business and Management Foundations	46	31	67%	5,26
2015 spring	K-DIM	Digital governance	34	14	41%	4,38
2015 spring	K-DIM	Digital governance with Specialisation Project	2	0	0%	-
2015 spring	K-DIM	Digital Management, Governance and Accountability	60	18	30%	4,20
2015 spring	K-DIM	Digital Management, Governance and Accountability with Project	11	8	73%	4,53
2015 spring	K-DIM	Digital Technology and New Business Models	27	17	63%	4,71
2015 spring	K-DIM	Digital technology and new Business Models with Specialisation Project	13	3	23%	4,27
2015 spring	K-DIM	ESST Project	2	1	50%	5,60
2015 spring	K-DIM	ESST Situated Analysis of Global Connections	2	1	50%	5,20
2015 spring	K-DIM	Foundations in Development of IT	54	38	70%	5,42
2015 spring	K-DIM	Navigating Complexity: Mapping Visualisation and Decisionmaking	51	32	63%	3,81
2015 spring	K-DIM	Open Innovation and Design	38	23	61%	4,58

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2015 spring	K-DIM	Situated Analysis of Global Connections	12	7	58%	5,80
2015 spring	K-DIM	Situated Analysis of Global Connections with Specialisation Project	3	2	67%	5,60
2015 spring	K-GAMES	3D Game Art	25	11	44%	5,24
2015 spring	K-GAMES	Artificial Life & Evolutionary Robotics: Theory, Methods and Art	35	14	40%	4,89
2015 spring	K-GAMES	Data Mining	89	27	30%	4,72
2015 spring	K-GAMES	Digital Game Theory	8	5	63%	4,96
2015 spring	K-GAMES	Entrepreneurship	9	6	67%	5,27
2015 spring	K-GAMES	From Concept Art to In-Game Graphics	27	13	48%	3,53
2015 spring	K-GAMES	Game Development	59	25	42%	4,60
2015 spring	K-GAMES	Graphics Programming	21	9	43%	4,67
2015 spring	K-GAMES	Programming for Game Designers	26	10	38%	5,56
2015 spring	K-GAMES	Qualitative Methods	19	7	37%	4,40
2015 spring	K-SDT	Advanced Algorithms Seminar	8	3	38%	4,80
2015 spring	K-SDT	Business Process Modelling and Analysis	15	8	53%	5,06
2015 spring	K-SDT	Database Tuning Project	22	6	27%	4,67
2015 spring	K-SDT	Database Tuning, MSc	29	12	41%	4,88
2015 spring	K-SDT	Foundations of Computing - Algorithms and Data Structures	48	23	48%	5,09
2015 spring	K-SDT	Frameworks and Architectures for the Web, MSc	39	10	26%	5,21
2015 spring	K-SDT	Intelligent Systems Programming, MSc SDT	88	28	32%	5,02
2015 spring	K-SDT	Introduction to Database Design MSc SDT	44	16	36%	4,82
2015 spring	K-SDT	Introduction to Graphics and Image Analysis	26	11	42%	4,77
2015 spring	K-SDT	Mathematical Analysis and Linear Algebra, MSc	13	7	54%	5,09
2015 spring	K-SDT	Model Driven Development Project	85	28	33%	4,37
2015 spring	K-SDT	Pervasive Computing, MSc	30	11	37%	4,73
2015 spring	K-SDT	Programming Language Concepts and Implementation, MSc	17	13	76%	5,05

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2015 spring	K-SDT	System Architecture and Security	103	42	41%	4,82
2015 spring	M-ILM	Anskaffelse og kravspecifikation	34	7	21%	4,94
2015 spring	M-ILM	Business Cases	34	14	41%	4,99
2015 spring	M-ILM	Enterprise arkitektur	58	26	45%	4,43
2015 spring	M-ILM	Forandringsledelse	35	14	40%	4,84
2015 spring	M-ILM	Forretning og ledelse	40	7	18%	5,43
2015 spring	M-ILM	Forretningsforståelse og forretningsmodeller	20	2	10%	5,70
2015 spring	M-ILM	IT Service Management	16	11	69%	5,24
2015 spring	M-ILM	It-projektledelse og programstyring	33	13	39%	5,31
2015 spring	M-ILM	Strategi og Governance	29	1	3%	4,60
2015 spring	M-IND	Digitale medier - design af interaktion	17	6	35%	3,80
2015 spring	M-IND	Dynamisk webdesign	39	7	18%	5,54
2015 spring	M-IND	Servicedesign: teori og praksis	20	0	0%	-
2015 spring	M-IND	Usability og Userexperience - formidling og metode	19	6	32%	4,87
2015 spring	M-SEN	Advanced Software Engineering, Master	34	17	50%	4,66
2015 spring	M-SEN	Interaktive webtjenester med Java og XML	13	8	62%	5,48
2015 spring	M-SEN	Introductory Programming	18	3	17%	3,87
2015 spring	M-SEN	Mobile App Development, MSc SDT	71	30	42%	5,06
2015 spring	M-SEN	Objektorienteret programmering	18	2	11%	4,20

2014 autumn semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2014 autumn	B-DMD	Akademisk arbejde og formidling	79	55	70%	4,81
2014 autumn	B-DMD	Co-design and Qualitative Methods	48	21	44%	4,61
2014 autumn	B-DMD	Digital Experience and Aesthetics	61	27	44%	4,34
2014 autumn	B-DMD	Digitalt spildesign	34	14	41%	5,35
2014 autumn	B-DMD	Forskningsprojekt - akademisk formidling	57	26	46%	4,64
2014 autumn	B-DMD	Interaktionsdesign: genrer og kontekster	79	59	75%	5,10
2014 autumn	B-DMD	Medie- og kommunikationsteori	78	56	72%	5,14
2014 autumn	B-DMD	Network Society - DMD	27	11	41%	5,06
2014 autumn	B-DMD	Webdesign og portfolio	81	61	75%	4,81
2014 autumn	B-GBI	Business Foundations	60	12	20%	5,14
2014 autumn	B-GBI	Enterprise Systems and Information Management	59	14	24%	4,27
2014 autumn	B-GBI	IT Foundations	66	35	53%	4,49
2014 autumn	B-GBI	IT-Enabled Supply Chain Management	59	15	25%	4,96
2014 autumn	B-GBI	IT, Globalisation and Culture	50	16	32%	3,96
2014 autumn	B-GBI	New Media and Communication	71	38	54%	4,76
2014 autumn	B-GBI	Organisation and Process Theory	57	12	21%	4,79
2014 autumn	B-GBI	Society and Technology	67	35	52%	5,25
2014 autumn	B-SWU	Analyse, design og softwarearkitektur	63	25	40%	4,31
2014 autumn	B-SWU	Forretningsprocesser og organisation	56	33	59%	4,90
2014 autumn	B-SWU	Foundations of Computing - Discrete Mathematics BSc	86	48	56%	4,83
2014 autumn	B-SWU	Grundlæggende programmering	84	55	65%	5,29
2014 autumn	B-SWU	Introduction to Database Design MSc SDT	63	26	41%	4,86

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2014 autumn	B-SWU	Mobile og distribuerede systemer MSc	63	28	44%	5,24
2014 autumn	B-SWU	Operativsystemer og C	56	32	57%	4,95
2014 autumn	B-SWU	Programmer som data	62	30	48%	4,87
2014 autumn	B-SWU	Projektarbejde og kommunikation	90	56	62%	4,65
2014 autumn	K-DDK	3D-begynder	28	8	29%	4,78
2014 autumn	K-DDK	Creative Digital Practice	19	6	32%	5,47
2014 autumn	K-DDK	Design til digitale kommunikationsplatforme	153	86	56%	5,13
2014 autumn	K-DDK	Design, Regulation, Business and Social Context	9	2	22%	3,40
2014 autumn	K-DDK	Designing Interactive Artefacts in Action	13	5	38%	5,28
2014 autumn	K-DDK	Digitale medier og kommunikation	129	78	60%	4,67
2014 autumn	K-DDK	Environmental Networks	6	4	67%	4,95
2014 autumn	K-DDK	Exploring Networked Culture	9	6	67%	5,67
2014 autumn	K-DDK	Global it	127	46	36%	3,78
2014 autumn	K-DDK	Grundlæggende grafisk design	45	20	44%	5,54
2014 autumn	K-DDK	Interaktionsdesign, DDK	126	81	64%	5,06
2014 autumn	K-DDK	Interaktive multimedier	11	2	18%	4,10
2014 autumn	K-DDK	Service Design	57	28	49%	4,75
2014 autumn	K-DDK	Statistiske metoder til Websiteoptimering (med Google Analytics)	23	5	22%	5,04
2014 autumn	K-DDK	Videnskabelige metoder og IT-forståelse samt tværfaglig semesterworkshop	156	83	53%	3,96
2014 autumn	K-DIM	Business and Management Foundations	54	24	44%	4,93
2014 autumn	K-DIM	Digital Accountability	11	5	45%	4,56
2014 autumn	K-DIM	Digital Accountability with project	1	1	100%	4,60

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2014 autumn	K-DIM	Digital Change Management	44	27	61%	4,84
2014 autumn	K-DIM	Enterprise Services	8	1	13%	4,80
2014 autumn	K-DIM	Enterprise Services with Specialisation Project	18	9	50%	5,07
2014 autumn	K-DIM	Foundations in Development of IT	45	28	62%	4,66
2014 autumn	K-DIM	Innovation and Technology in Society	61	33	54%	4,44
2014 autumn	K-DIM	Innovation and Technology in Society with Project	17	10	59%	4,29
2014 autumn	K-DIM	IT-Mediated Global Work Practices	8	3	38%	5,00
2014 autumn	K-DIM	IT-Mediated Global Work Practices with Specialisation Project	8	2	25%	5,10
2014 autumn	K-DIM	Navigating Complexity: Mapping Visualisation and Decisionmaking	67	44	66%	4,12
2014 autumn	K-DIM	Organizing and Managing Process Innovation	20	6	30%	2,90
2014 autumn	K-DIM	Organizing and Managing Process Innovation with Specialisation Project	11	1	9%	3,20
2014 autumn	K-DIM	Perspektiver på e-business	24	3	13%	5,09
2014 autumn	K-DIM	The Internet as a Battlefield - Competing with Digital Goods and Services	16	4	25%	4,88
2014 autumn	K-GAMES	Computer Games Culture	19	5	26%	3,60
2014 autumn	K-GAMES	Experimental Interaction	20	7	35%	3,83
2014 autumn	K-GAMES	Foundations of Play and Games	47	19	40%	4,16
2014 autumn	K-GAMES	Game Design	70	33	47%	5,44
2014 autumn	K-GAMES	Game Engines	34	9	26%	3,75
2014 autumn	K-GAMES	Modern AI for Games	33	14	42%	5,20
2014 autumn	K-GAMES	Play Design	9	0	0%	-
2014 autumn	K-GAMES	Playful Design	0	6	-	5,70

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2014 autumn	K-GAMES	Procedural Content Generation in Games	20	9	45%	4,89
2014 autumn	K-GAMES	Thesis Preparation - Games	56	20	36%	3,19
2014 autumn	K-GAMES	User Experience and Prototyping	13	2	15%	4,40
2014 autumn	K-SDT	Advanced Mobile and Distributed Systems Seminar	5	1	20%	4,60
2014 autumn	K-SDT	Algorithm Design	69	23	33%	5,42
2014 autumn	K-SDT	Algorithm Design Project	47	11	23%	5,02
2014 autumn	K-SDT	Big Data Management (Technical)	91	42	46%	4,41
2014 autumn	K-SDT	Foundations of Computing - Algorithms and Data Structures	28	14	50%	4,94
2014 autumn	K-SDT	Foundations of Computing - Discrete Mathematics MSc	50	19	38%	4,92
2014 autumn	K-SDT	Introduction to Database Design MSc SDT	22	5	23%	5,44
2014 autumn	K-SDT	Introductory Programming	53	24	45%	5,40
2014 autumn	K-SDT	Mobile og distribuerede systemer MSc	22	7	32%	4,93
2014 autumn	K-SDT	Pervasive Computing Project	27	9	33%	5,02
2014 autumn	K-SDT	Practical Concurrent and Parallel Programming	87	32	37%	5,28
2014 autumn	K-SDT	Programming Language Concepts and Implementation, MSc	22	11	50%	5,19
2014 autumn	K-SDT	Programming Language Seminar	4	0	0%	-
2014 autumn	K-SDT	Programming Workshop	39	17	44%	4,66
2014 autumn	K-SDT	Software Engineering and Software Qualities, SDT	61	28	46%	3,45
2014 autumn	M-ILM	Anskaffelse og kravspecifikation	35	14	40%	5,34
2014 autumn	M-ILM	Business Cases	33	16	48%	4,99
2014 autumn	M-ILM	Business IT Alignment	37	11	30%	4,42
2014 autumn	M-ILM	Enterprise arkitektur	49	14	29%	4,81

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2014 autumn	M-ILM	Forretning og ledelse	31	9	29%	4,96
2014 autumn	M-ILM	IT-ledelse og IT-organisationens rolle	37	3	8%	5,33
2014 autumn	M-ILM	IT-ledelsesfagets metoder og kommunikation	36	2	6%	5,30
2014 autumn	M-ILM	It-projektledelse og programstyring	29	8	28%	5,18
2014 autumn	M-ILM	Strategisk ledelse	22	8	36%	5,18
2014 autumn	M-IND	Design til målgrupper - kvalitative og kvantitative metoder	20	12	60%	5,00
2014 autumn	M-IND	Digitale medier - design af interaktion	11	1	9%	5,40
2014 autumn	M-IND	Dynamisk webdesign	35	15	43%	5,08
2014 autumn	M-IND	Gaze Tracking - til analyse og interaktion	8	4	50%	4,95
2014 autumn	M-IND	Grundlæggende grafisk design	11	2	18%	5,60
2014 autumn	M-IND	Innovative forretningsmodeller med mobile enheder	17	2	12%	6,00
2014 autumn	M-IND	Interaktionsdesign - teori og metode	15	4	27%	5,25
2014 autumn	M-IND	Strategic Innovation by Design	16	0	0%	-
2014 autumn	M-SEN	Configuration Management	10	3	30%	4,93
2014 autumn	M-SEN	Objektorienteret programmering	39	12	31%	4,62
2014 autumn	M-SEN	Software Architecture, Master	44	14	32%	4,01

2014 spring semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2014 spring	B-DMD	Brugerundersøgelser og kvantitative metoder	61	42	69%	4,22
2014 spring	B-DMD	Digital kultur og medier	67	43	64%	4,89
2014 spring	B-DMD	Digitalt materiale og interaktive artefakter	42	28	67%	5,16
2014 spring	B-DMD	Digitalt materiale og sociale medier	21	13	62%	5,00
2014 spring	B-DMD	Digitalt spildesign	29	11	38%	3,91
2014 spring	B-DMD	E-business og forretningsforståelse	31	11	35%	5,40
2014 spring	B-DMD	Innovation og iværksætteri	67	19	28%	3,83
2014 spring	B-DMD	Introduktion til programmering	57	18	32%	4,86
2014 spring	B-DMD	IT i organisationer - et praksisperspektiv	30	11	37%	4,95
2014 spring	B-DMD	Konceptudvikling med virksomhed	63	25	40%	4,76
2014 spring	B-DMD	Videnskabsteori	67	16	24%	4,40
2014 spring	B-GBI	Database Use and Design	60	36	60%	4,03
2014 spring	B-GBI	Global Project Management	59	36	61%	4,88
2014 spring	B-GBI	IT & Work Design	55	37	67%	4,99
2014 spring	B-GBI	IT and Business Process Modelling	62	26	42%	4,65
2014 spring	B-GBI	IT Governance & Quality Management	41	6	15%	4,93
2014 spring	B-GBI	IT-Enabled Process Improvement	61	27	44%	4,67
2014 spring	B-GBI	Philosophy of Science and Technology, GBI	62	26	42%	4,51
2014 spring	B-SWU	Algoritmer og datastrukturer	67	27	40%	5,42
2014 spring	B-SWU	Andetårsprojekt: Funktionel programmering	63	22	35%	4,97
2014 spring	B-SWU	Andetårsprojekt: Softwareudvikling i større grupper med internationalt samarbejde	55	21	38%	5,10
2014 spring	B-SWU	Foundations of Computing - Discrete Mathematics MSc	77	28	36%	4,47
2014 spring	B-SWU	Førsteårsprojekt: Danmarkskort. Visualisering, Navigation, Søgning og Ruteplanlægning	63	24	38%	5,20
2014 spring	B-SWU	Refleksion over it	61	24	39%	4,03

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2014 spring	B-SWU	Systemudvikling og projektorganisering	53	22	42%	4,31
2014 spring	K-DDK	3D-begynder	22	10	45%	5,02
2014 spring	K-DDK	Design til digitale kommunikationsplatforme	29	18	62%	5,32
2014 spring	K-DDK	Designing Interactive Artifacts	28	16	57%	5,29
2014 spring	K-DDK	Det grønne samfund	12	3	25%	5,27
2014 spring	K-DDK	Digital innovation	136	72	53%	4,41
2014 spring	K-DDK	Digital medieæstetik	33	19	58%	4,85
2014 spring	K-DDK	Digital retorik	142	79	56%	4,93
2014 spring	K-DDK	Digitale kulturer	18	16	89%	5,15
2014 spring	K-DDK	Grundlæggende grafisk design	54	15	28%	5,33
2014 spring	K-DDK	Introduktion til servicedesign	70	36	51%	5,07
2014 spring	K-DDK	Statistiske metoder til Websiteoptimering (med Google Analytics)	17	4	24%	5,35
2014 spring	K-DDK	Tekniske og metodiske overvejelser	20	8	40%	5,38
2014 spring	K-DIM	Business and Management Foundations	20	16	80%	5,55
2014 spring	K-DIM	Business Process Modelling and Analysis	11	8	73%	5,13
2014 spring	K-DIM	Digital Accountability	51	27	53%	2,90
2014 spring	K-DIM	Digital Accountability with project	3	2	67%	5,20
2014 spring	K-DIM	Digital Change Management	48	25	52%	5,51
2014 spring	K-DIM	Digital governance	40	19	48%	4,57
2014 spring	K-DIM	Digital Technology and New Business Models	23	9	39%	4,70
2014 spring	K-DIM	Enterprise arkitektur	40	10	25%	4,71
2014 spring	K-DIM	ESST Project	2	0	0%	-
2014 spring	K-DIM	ESST Situated Analysis of Global Connections	2	0	0%	-
2014 spring	K-DIM	Foundations in Development of IT	27	19	70%	3,98
2014 spring	K-DIM	Innovation and Technology in Society	30	18	60%	4,52
2014 spring	K-DIM	Innovation and Technology in Society with Project	2	2	100%	5,70
2014 spring	K-DIM	Juridiske forhold ved opstart af it-virksomhed	17	8	47%	4,97
2014 spring	K-DIM	Navigating Complexity: Mapping Visualisation and Decisionmaking	30	23	77%	4,58
2014 spring	K-DIM	Open Innovation and Design	22	15	68%	4,56

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2014 spring	K-DIM	Perspektiver på e-business	72	20	28%	3,90
2014 spring	K-DIM	Service design	12	0	0%	-
2014 spring	K-DIM	Situated Analysis of Global Connections	11	7	64%	5,09
2014 spring	K-GAMES	Kvalitative metoder	11	3	27%	4,67
2014 spring	K-GAMES	3D Game Art	24	9	38%	4,80
2014 spring	K-GAMES	Artificial Life & Evolutionary Robotics: Theory, Methods and Art	22	14	64%	4,68
2014 spring	K-GAMES	Data Mining	82	39	48%	4,84
2014 spring	K-GAMES	Digital Game Theory	10	2	20%	5,00
2014 spring	K-GAMES	Entrepreneurship	20	6	30%	4,59
2014 spring	K-GAMES	From Concept Art to In-Game Graphics	24	9	38%	4,84
2014 spring	K-GAMES	Game Development	53	30	57%	4,68
2014 spring	K-GAMES	Interactive Narrative	15	7	47%	4,63
2014 spring	K-GAMES	Playful Design	20	9	45%	5,36
2014 spring	K-GAMES	Programming for Game Designers	23	14	61%	5,19
2014 spring	K-SDT	Advanced Algorithms Seminar	18	8	44%	5,08
2014 spring	K-SDT	Advanced Models and Programs	5	0	0%	-
2014 spring	K-SDT	Database Tuning Project	18	7	39%	4,57
2014 spring	K-SDT	Database Tuning, MSc	36	12	33%	4,71
2014 spring	K-SDT	Foundations of Computing - Algorithms and Data Structures	30	11	37%	4,81
2014 spring	K-SDT	Foundations of Computing - Discrete Mathematics MSc	52	24	46%	4,70
2014 spring	K-SDT	Intelligent Systems Programming, MSc SDT	64	25	39%	5,40
2014 spring	K-SDT	Introduction to Database Design MSc SDT	47	20	43%	5,03
2014 spring	K-SDT	Introduction to Graphics and Image Analysis	26	7	27%	4,97
2014 spring	K-SDT	Mathematical Analysis and Linear Algebra, MSc	15	7	47%	4,80
2014 spring	K-SDT	Model Driven Development Project	80	29	36%	4,35
2014 spring	K-SDT	Pervasive Computing, MSc	37	15	41%	5,04
2014 spring	K-SDT	Programming Workshop	39	20	51%	5,13
2014 spring	K-SDT	System Architecture and Security	36	14	39%	4,47

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2014 spring	M-ILM	Anskaffelse og kravspecifikation	36	12	33%	5,47
2014 spring	M-ILM	Business Cases	36	6	17%	5,47
2014 spring	M-ILM	Enterprise arkitektur	53	16	30%	4,79
2014 spring	M-ILM	Forandringsledelse	24	10	42%	4,74
2014 spring	M-ILM	Forretning og ledelse	47	11	23%	5,19
2014 spring	M-ILM	Fremtidens it-organisation	25	12	48%	4,76
2014 spring	M-ILM	It-projektledelse og programstyring	35	7	20%	5,24
2014 spring	M-ILM	Organisations- og virksomhedsudvikling	19	8	42%	5,33
2014 spring	M-ILM	Praktisk og strategisk kommunikation	31	12	39%	4,05
2014 spring	M-IND	Digitale medier - design af interaktion	13	3	23%	4,87
2014 spring	M-IND	Dynamisk webdesign	26	9	35%	4,59
2014 spring	M-IND	Læring og it	17	5	29%	4,60
2014 spring	M-IND	Målgruppeanalyse og design	11	7	64%	5,18
2014 spring	M-IND	Service design: teori og praksis	19	10	53%	5,06
2014 spring	M-IND	Usability og Userexperience - formidling og metode	23	8	35%	5,53
2014 spring	M-IND	Videregående grafisk design	16	7	44%	4,66
2014 spring	M-SEN	Interaktive webtjenester med Java og XML	20	4	20%	5,10
2014 spring	M-SEN	Introductory Programming	39	21	54%	5,22
2014 spring	M-SEN	Mobile App Development, MSc SDT	77	23	30%	5,19
2014 spring	M-SEN	Objektorienteret programmering	33	16	48%	4,92

2013 autumn semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2013 autumn	B-DMD	Akademisk arbejde og formidling	69	46	67%	5,07
2013 autumn	B-DMD	Digital æstetik	71	22	31%	4,31
2013 autumn	B-DMD	Forskningsprojekt - akademisk formidling	59	19	32%	4,21
2013 autumn	B-DMD	Forståelse og inddragelse af brugere	65	23	35%	5,10
2013 autumn	B-DMD	Interaktionsdesign: genrer og kontekster	69	44	64%	4,58
2013 autumn	B-DMD	Medie- og kommunikationsteori	69	45	65%	5,07
2013 autumn	B-DMD	Mobile medier og social it	66	22	33%	3,79
2013 autumn	B-DMD	Webdesign og portfolio	69	45	65%	5,17
2013 autumn	B-GBI	Business Foundations	60	24	40%	5,12
2013 autumn	B-GBI	Enterprise Systems and Information Management	59	23	39%	4,47
2013 autumn	B-GBI	IT Foundations	73	36	49%	4,72
2013 autumn	B-GBI	IT-Enabled Supply Chain Management	39	23	59%	5,27
2013 autumn	B-GBI	IT, Globalisation and Culture	46	23	50%	3,45
2013 autumn	B-GBI	New Media and Communication	66	31	47%	4,24
2013 autumn	B-GBI	Organisation and Process Theory	63	26	41%	4,17
2013 autumn	B-GBI	Society and Technology	64	33	52%	5,15
2013 autumn	B-SWU	Analyse, design og softwarearkitektur	61	29	48%	5,16
2013 autumn	B-SWU	Forretningsprocesser og organisation	51	19	37%	4,73
2013 autumn	B-SWU	Grundlæggende programmering	69	48	70%	5,44
2013 autumn	B-SWU	Introduction to Database Design MSc SDT	59	25	42%	5,18
2013 autumn	B-SWU	Mobile og distribuerede systemer MSc	60	27	45%	3,60
2013 autumn	B-SWU	Operativsystemer og C	51	19	37%	5,13

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2013 autumn	B-SWU	Programmer som data	53	18	34%	5,26
2013 autumn	B-SWU	Projektarbejde og kommunikation	70	47	67%	4,92
2013 autumn	B-SWU	Systematisk design af brugergrænseflader	70	46	66%	4,39
2013 autumn	K-DDK	3D-begynder	30	8	27%	5,25
2013 autumn	K-DDK	Creative Digital Practice	20	12	60%	5,18
2013 autumn	K-DDK	Design til digitale kommunikationsplatforme	136	61	45%	5,20
2013 autumn	K-DDK	Design, Regulation, Business and Social Context	6	4	67%	5,80
2013 autumn	K-DDK	Designing Interactive Artefacts in Action	20	12	60%	4,46
2013 autumn	K-DDK	Digitale medier og kommunikation	119	57	48%	4,20
2013 autumn	K-DDK	Environmental Networks	5	2	40%	4,90
2013 autumn	K-DDK	Exploring Networked Culture	14	6	43%	5,30
2013 autumn	K-DDK	Global it	116	52	45%	4,18
2013 autumn	K-DDK	Grundlæggende grafisk design	46	14	30%	5,27
2013 autumn	K-DDK	Interaktionsdesign, DDK	114	61	54%	4,81
2013 autumn	K-DDK	Interaktive multimedier	25	9	36%	4,49
2013 autumn	K-DDK	Introduktion til servicedesign	24	12	50%	4,13
2013 autumn	K-DDK	Service Design	43	19	44%	4,59
2013 autumn	K-DDK	Videnskabelige metoder og IT-forståelse samt tværfaglig semesterworkshop	138	57	41%	4,26
2013 autumn	K-DDK	Website-optimering gennem statistisk analyse	20	3	15%	3,13
2013 autumn	K-DIM	Artificial Intelligence in the Marketplace	29	7	24%	4,51
2013 autumn	K-DIM	Business and Management Foundations	39	10	26%	4,74
2013 autumn	K-DIM	Design of Business IT	41	15	37%	4,25
2013 autumn	K-DIM	Digital entrepreneurship	25	6	24%	5,30

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2013 autumn	K-DIM	Enterprise Strategy, Business and Technology	34	14	41%	4,32
2013 autumn	K-DIM	Foundations in Development of IT	45	15	33%	4,56
2013 autumn	K-DIM	Innovation and Technology in Society	36	12	33%	3,92
2013 autumn	K-DIM	Innovation and Technology in Society with Project	10	3	30%	4,11
2013 autumn	K-DIM	It-sikkerhed	17	7	41%	5,26
2013 autumn	K-DIM	It-strategi	43	24	56%	5,13
2013 autumn	K-DIM	Navigating Complexity: Mapping Visualisation and Decisionmaking	65	20	31%	4,66
2013 autumn	K-DIM	Perspektiver på e-business	68	15	22%	4,20
2013 autumn	K-DIM	Smart Phone e-Business Application Development	30	12	40%	5,02
2013 autumn	K-DIM	Social Business: Social Media Engagement, Analytics & Management	39	13	33%	5,03
2013 autumn	K-DIM	The Internet as a Battlefield - Competing with Digital Goods and Services	37	15	41%	4,64
2013 autumn	K-GAMES	Avancerede emner i spilteknologi	13	4	31%	3,80
2013 autumn	K-GAMES	Computer Games Culture	14	4	29%	5,35
2013 autumn	K-GAMES	Experimental Interaction	16	5	31%	4,04
2013 autumn	K-GAMES	Foundations of Play and Games	53	16	30%	4,93
2013 autumn	K-GAMES	From Concept Art to In-Game Graphics	24	7	29%	4,88
2013 autumn	K-GAMES	Game Design	78	29	37%	5,21
2013 autumn	K-GAMES	Game Engines	23	9	39%	5,18
2013 autumn	K-GAMES	Modern AI for Games	28	13	46%	5,17
2013 autumn	K-GAMES	Procedural Content Generation in Games	13	4	31%	5,00
2013 autumn	K-GAMES	Thesis Preparation - Games	15	3	20%	3,40
2013 autumn	K-GAMES	User Experience and Prototyping	30	13	43%	3,95

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2013 autumn	K-SDT	Advanced Mobile and Distributed Systems Seminar	12	6	50%	4,17
2013 autumn	K-SDT	Advanced Models and Programs	5	0	0%	-
2013 autumn	K-SDT	Algorithm Design	96	39	41%	4,88
2013 autumn	K-SDT	Algorithm Design Project	33	12	36%	4,80
2013 autumn	K-SDT	Big Data Management (Technical)	57	28	49%	4,63
2013 autumn	K-SDT	Foundations of Computing - Algorithms and Data Structures	43	16	37%	4,54
2013 autumn	K-SDT	Foundations of Computing - Discrete Mathematics MSc	41	16	39%	4,63
2013 autumn	K-SDT	Global Software Development	74	30	41%	3,89
2013 autumn	K-SDT	Introduction to Database Design MSc SDT	23	10	43%	5,22
2013 autumn	K-SDT	Introductory Programming	53	24	45%	5,59
2013 autumn	K-SDT	Mobile og distribuerte systemer MSc	39	14	36%	4,50
2013 autumn	K-SDT	Pervasive Computing Project	21	8	38%	5,08
2013 autumn	K-SDT	Programming Language Concepts and Implementation, MSc	22	12	55%	5,15
2013 autumn	K-SDT	Programming Language Seminar	11	4	36%	5,35
2013 autumn	K-SDT	Programming Workshop	32	14	44%	5,01
2013 autumn	K-SDT	Software Engineering and Software Qualities, SDT	59	29	49%	4,99
2013 autumn	K-SDT	System Architecture and Security	50	18	36%	4,71
2013 autumn	M-ILM	Anskaffelse og kravspesifikasjon	43	6	14%	5,23
2013 autumn	M-ILM	Business IT Alignment	29	8	28%	5,03
2013 autumn	M-ILM	Enterprise arkitektur	44	11	25%	4,72
2013 autumn	M-ILM	ERP, CRM and Business Intelligence	14	12	86%	4,95
2013 autumn	M-ILM	Forandringsledelse	25	8	32%	4,60

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2013 autumn	M-ILM	Formidling og metode	25	6	24%	4,37
2013 autumn	M-ILM	Forretning og ledelse	70	7	10%	4,88
2013 autumn	M-ILM	IT Service Management	20	5	25%	5,68
2013 autumn	M-ILM	It-projektledelse og programstyring	71	24	34%	4,75
2013 autumn	M-ILM	Strategisk ledelse	21	4	19%	4,58
2013 autumn	M-IND	Digitale medier - design af interaktion	14	6	43%	4,68
2013 autumn	M-IND	Dynamisk webdesign	24	10	42%	4,96
2013 autumn	M-IND	Grundlæggende grafisk design	11	6	55%	5,30
2013 autumn	M-IND	Innovation og konceptudvikling	19	10	53%	5,02
2013 autumn	M-IND	Innovative forretningsmodeller med mobile enheder	20	11	55%	3,71
2013 autumn	M-IND	Interaktionsdesign - teori og metode	15	4	27%	5,25
2013 autumn	M-IND	Læring og it	23	6	26%	4,93
2013 autumn	M-IND	Målgruppeanalyse	12	10	83%	5,08
2013 autumn	M-IND	Usability og Userexperience - formidling og metode	43	18	42%	4,97
2013 autumn	M-SEN	Objektorienteret programmering	32	6	19%	4,86
2013 autumn	M-SEN	Software Architecture, Master	22	5	23%	3,84

2013 spring semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2013 spring	B-DMD	Crossmedia - medier på tværs	0	44	-	4,72
2013 spring	B-DMD	Digital mediekultur	0	43	-	4,86
2013 spring	B-DMD	Digitalt spildesign	31	7	23%	5,11
2013 spring	B-DMD	E-business og forretningsforståelse	24	4	17%	3,00
2013 spring	B-DMD	Innovation og iværksætteri	69	11	16%	4,62
2013 spring	B-DMD	Introduktion til programmering	51	13	25%	5,14
2013 spring	B-DMD	IT i organisationer - et praksisperspektiv	9	13	144%	4,79
2013 spring	B-DMD	Sketching og prototyping	80	40	50%	4,50
2013 spring	B-DMD	Videnskabsteori	66	9	14%	3,53
2013 spring	B-GBI	Database Use and Design	74	45	61%	4,62
2013 spring	B-GBI	Global Project Management	67	46	69%	4,64
2013 spring	B-GBI	IT & Work Design	66	46	70%	4,89
2013 spring	B-GBI	IT and Business Process Modelling	45	12	27%	4,27
2013 spring	B-GBI	IT Governance & Quality Management	37	13	35%	4,60
2013 spring	B-GBI	IT-Enabled Process Improvement	45	13	29%	5,52
2013 spring	B-GBI	Philosophy of Science and Technology, GBI	47	14	30%	4,69
2013 spring	B-SWU	Algoritmer og datastrukturer	65	23	35%	5,22
2013 spring	B-SWU	Andetårsprojekt: Funktionel programmering	57	23	40%	4,84
2013 spring	B-SWU	Andetårsprojekt: Softwareudvikling i større grupper med internationalt samarbejde	56	23	41%	5,13
2013 spring	B-SWU	Foundations of Computing - Discrete Mathematics MSc	76	24	32%	4,48
2013 spring	B-SWU	Førsteårsprojekt: Danmarkskort. Visualisering, Navigation, Søgning og Ruteplanlægning	61	25	41%	4,81
2013 spring	B-SWU	Refleksion over it	58	25	43%	3,38
2013 spring	B-SWU	Systemudvikling og projektorganisering	59	21	36%	3,35
2013 spring	K-DDK	3D-begynder	21	6	29%	4,86
2013 spring	K-DDK	Design til digitale kommunikationsplatforme	32	8	25%	5,78
2013 spring	K-DDK	Designing Interactive Artifacts	44	15	34%	4,30

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2013 spring	K-DDK	Det grønne samfund	13	9	69%	5,18
2013 spring	K-DDK	Digital innovation	122	57	47%	4,61
2013 spring	K-DDK	Digital kultur og samfund	11	6	55%	5,03
2013 spring	K-DDK	Digital medieæstetik	35	13	37%	4,77
2013 spring	K-DDK	Digital retorik	171	77	45%	4,23
2013 spring	K-DDK	Digital æstetik: Teori og praksis	24	9	38%	4,49
2013 spring	K-DDK	Digitale kulturer	29	18	62%	5,03
2013 spring	K-DDK	Grundlæggende grafisk design	45	15	33%	5,19
2013 spring	K-DDK	Interaktive multimedier	13	3	23%	5,07
2013 spring	K-DDK	Introduktion til servicedesign	47	17	36%	5,20
2013 spring	K-DDK	Kvantitative metoder	5	0	0%	-
2013 spring	K-DDK	Tekniske og metodiske overvejelser	11	5	45%	5,33
2013 spring	K-DDK	Usability og tilgængelighed	30	13	43%	5,29
2013 spring	K-DIM	Artificial Intelligence in the Marketplace	8	2	25%	3,67
2013 spring	K-DIM	Digital entrepreneurship	30	8	27%	4,70
2013 spring	K-DIM	Ecommerce and its integration with surrounding systems	7	1	14%	2,60
2013 spring	K-DIM	Enterprise arkitektur	43	19	44%	4,73
2013 spring	K-DIM	Gamification	16	4	25%	4,80
2013 spring	K-DIM	Introduktion til programmering og distribuerede systemer	45	21	47%	4,95
2013 spring	K-DIM	It- og internet jura	64	29	45%	4,94
2013 spring	K-DIM	It-sikkerhed	24	5	21%	5,04
2013 spring	K-DIM	It-strategi	56	23	41%	5,36
2013 spring	K-DIM	Juridiske forhold ved opstart af it-virksomhed	31	8	26%	5,05
2013 spring	K-DIM	Perspektiver på e-business	41	15	37%	3,44
2013 spring	K-DIM	Service design	12	3	25%	5,33
2013 spring	K-DIM	Social Media Analytics	73	29	40%	4,23
2013 spring	K-DIM	Strategiske og taktiske værktøjer til e-business	57	26	46%	4,88
2013 spring	K-DIM	The Internet as a Battlefield - Competing with Digital Goods and Services	51	22	43%	4,88
2013 spring	K-GAMES	Kvalitative metoder	14	6	43%	5,00
2013 spring	K-GAMES	3D Game Art	24	8	33%	5,28
2013 spring	K-GAMES	Affective Computing	9	4	44%	4,75
2013 spring	K-GAMES	Data Mining	52	27	52%	5,05
2013 spring	K-GAMES	Digital Game Theory	9	2	22%	5,40

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2013 spring	K-GAMES	Entrepreneurship	25	9	36%	4,50
2013 spring	K-GAMES	From Concept Art to In-Game Graphics	34	15	44%	4,75
2013 spring	K-GAMES	Game Development	58	28	48%	4,45
2013 spring	K-SDT	Advanced Models and Programs	17	9	53%	5,07
2013 spring	K-SDT	Database Tuning Project	25	6	24%	3,61
2013 spring	K-SDT	Database Tuning, MSc	31	8	26%	4,37
2013 spring	K-SDT	Foundations of Computing - Algorithms and Data Structures	37	13	35%	4,83
2013 spring	K-SDT	Foundations of Computing - Discrete Mathematics MSc	42	18	43%	5,08
2013 spring	K-SDT	Global Software Development	32	15	47%	4,15
2013 spring	K-SDT	Intelligent Systems Programming, MSc SDT	85	31	36%	5,03
2013 spring	K-SDT	Introduction to Database Design MSc SDT	55	23	42%	4,92
2013 spring	K-SDT	Introduction to Graphics and Image Analysis	24	9	38%	4,96
2013 spring	K-SDT	Mathematical Analysis and Linear Algebra, MSc	22	9	41%	4,73
2013 spring	K-SDT	Model Driven Development Project	43	20	47%	3,59
2013 spring	K-SDT	Pervasive Computing, MSc	31	18	58%	4,93
2013 spring	M-ILM	Anskaffelse og kravspecifikation	30	11	37%	4,65
2013 spring	M-ILM	Business Cases	31	16	52%	4,99
2013 spring	M-ILM	Enterprise arkitektur	40	14	35%	4,84
2013 spring	M-ILM	Formidling og metode	22	6	27%	4,20
2013 spring	M-ILM	Forretning og ledelse	63	20	32%	4,99
2013 spring	M-ILM	Fremtidens it-organisation	25	8	32%	5,08
2013 spring	M-ILM	IT Service Management	12	5	42%	5,44
2013 spring	M-ILM	It-projektledelse og programstyring	32	7	22%	4,51
2013 spring	M-ILM	Organisations- og virksomhedsteori	9	4	44%	5,30
2013 spring	M-IND	At forstå interaktionsdesign	17	12	71%	5,40
2013 spring	M-IND	Digitale medier - design af interaktion	18	2	11%	4,10
2013 spring	M-IND	Innovation og konceptudvikling	17	4	24%	5,00
2013 spring	M-IND	Innovative forretningsmodeller med mobile enheder	9	6	67%	5,17

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2013 spring	M-IND	Læring og it	18	6	33%	5,83
2013 spring	M-IND	Målgruppeanalyse	11	0	0%	-
2013 spring	M-IND	Usability	26	14	54%	4,86
2013 spring	M-IND	Videregående grafisk design	31	11	35%	4,67
2013 spring	M-SEN	Advanced Software Engineering, Master	28	12	43%	4,64
2013 spring	M-SEN	Interaktive webtjenester med Java og XML	21	9	43%	5,00
2013 spring	M-SEN	Introductory Programming	39	16	41%	5,07
2013 spring	M-SEN	Mobile App Development, MSc SDT	75	24	32%	5,06
2013 spring	M-SEN	Objektorienteret programmering	35	11	31%	5,20

2012 autumn semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2012 autumn	B-DMD	Digital æstetik	72	33	46%	4,48
2012 autumn	B-DMD	Formidling, projektarbejde og webdesign	80	53	66%	5,19
2012 autumn	B-DMD	Forskningsprojekt - akademisk formidling	64	14	22%	3,92
2012 autumn	B-DMD	Forståelse og inddragelse af brugere	72	33	46%	4,75
2012 autumn	B-DMD	Introduktion til interaktionsdesign	80	53	66%	4,86
2012 autumn	B-DMD	Introduktion til medier og kommunikation	78	54	69%	4,13
2012 autumn	B-DMD	Mobile medier og social it	82	38	46%	4,11
2012 autumn	B-GBI	Business Foundations	44	10	23%	5,42
2012 autumn	B-GBI	Enterprise Systems and Information Management	42	10	24%	5,14
2012 autumn	B-GBI	IT Foundations	71	51	72%	4,58
2012 autumn	B-GBI	IT-Enabled Supply Chain Management	42	14	33%	4,58
2012 autumn	B-GBI	IT, Globalisation and Culture	42	14	33%	3,96
2012 autumn	B-GBI	New Media and Communication	69	49	71%	4,37
2012 autumn	B-GBI	Organisation and Process Theory	48	10	21%	4,96
2012 autumn	B-GBI	Society and Technology	68	53	78%	5,16
2012 autumn	B-SWU	Analyse, design og softwarearkitektur	63	33	52%	5,19
2012 autumn	B-SWU	Forretningsprocesser og organisation	60	26	43%	4,38
2012 autumn	B-SWU	Grundlæggende programmering	65	46	71%	5,46
2012 autumn	B-SWU	Introduction to Database Design MSc SDT	64	34	53%	5,24
2012 autumn	B-SWU	Mobile og distribuerede systemer MSc	66	37	56%	3,91
2012 autumn	B-SWU	Operativsystemer og C	59	26	44%	5,08
2012 autumn	B-SWU	Programmer som data	57	26	46%	5,26

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2012 autumn	B-SWU	Projektarbejde og kommunikation	68	44	65%	4,48
2012 autumn	B-SWU	Systematisk design af brugergrænseflader	66	43	65%	4,34
2012 autumn	K-DDK	3D-begynder	34	12	35%	5,15
2012 autumn	K-DDK	Design til digitale kommunikationsplatforme	133	76	57%	4,85
2012 autumn	K-DDK	Design, Business and Social Context	7	3	43%	5,20
2012 autumn	K-DDK	Digital kultur og samfund	22	10	45%	5,06
2012 autumn	K-DDK	Digital retorik	75	29	39%	4,47
2012 autumn	K-DDK	Digital æstetik: Teori og praksis	20	7	35%	5,14
2012 autumn	K-DDK	Digitale medier og kommunikation	115	68	59%	4,88
2012 autumn	K-DDK	Experimental Design and Analysis	31	16	52%	4,69
2012 autumn	K-DDK	Grundlæggende grafisk design	30	19	63%	5,53
2012 autumn	K-DDK	Innovation, konceptudvikling og projektstyring	61	31	51%	4,50
2012 autumn	K-DDK	Interaktionsdesign	3	0	0%	-
2012 autumn	K-DDK	Interaktionsdesign, DDK	110	63	57%	4,86
2012 autumn	K-DDK	Interaktive multimedier	18	5	28%	4,44
2012 autumn	K-DDK	Introduktion til scripting, databaser og systemarkitektur	85	42	49%	5,04
2012 autumn	K-DDK	Situationelle metoder til digitale studier	17	11	65%	4,96
2012 autumn	K-DDK	Usability og tilgængelighed	25	8	32%	5,00
2012 autumn	K-DDK	Videnskabelige metoder og IT-forståelse samt tværfaglig semesterworkshop	132	68	52%	4,03
2012 autumn	K-DDK	Webdesign og webkommunikation	3	1	33%	5,40
2012 autumn	K-DIM	Design of Business IT	45	16	36%	4,41
2012 autumn	K-DIM	Introduktion til programmering og distribuerede systemer	60	12	20%	4,63

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2012 autumn	K-DIM	It- og internet jura	70	17	24%	5,26
2012 autumn	K-DIM	It-sikkerhed	23	11	48%	5,16
2012 autumn	K-DIM	It-strategi	46	18	39%	4,93
2012 autumn	K-DIM	Online marketing og reklame, forbrugere og communities	62	14	23%	4,74
2012 autumn	K-DIM	Perspektiver på e-business	55	20	36%	4,09
2012 autumn	K-DIM	Smart Phone e-Business Application Development	20	8	40%	4,80
2012 autumn	K-DIM	Strategiske og taktiske værktøjer til e-business	60	16	27%	4,83
2012 autumn	K-DIM	The Internet as a Battlefield - Competing with Digital Goods and Services	48	16	33%	4,85
2012 autumn	K-GAMES	Avancerede emner i spilteknologi	18	8	44%	4,11
2012 autumn	K-GAMES	Computer Games Culture	12	2	17%	5,10
2012 autumn	K-GAMES	Experimental Interaction	14	5	36%	5,24
2012 autumn	K-GAMES	Foundations of Play and Games	63	23	37%	5,04
2012 autumn	K-GAMES	From Concept Art to In-Game Graphics	16	8	50%	5,68
2012 autumn	K-GAMES	Game Design	82	34	41%	5,29
2012 autumn	K-GAMES	Game Engines	28	14	50%	4,51
2012 autumn	K-GAMES	Gameworlds as Fields for Expression	15	6	40%	5,03
2012 autumn	K-GAMES	Modern AI for Games	24	11	46%	5,31
2012 autumn	K-GAMES	Procedural Content Generation in Games	21	9	43%	5,33
2012 autumn	K-GAMES	User Experience and Prototyping	24	6	25%	5,30
2012 autumn	K-SDT	Advanced Mobile and Distributed Systems Seminar	17	9	53%	4,38
2012 autumn	K-SDT	Algorithm Design	76	40	53%	5,20
2012 autumn	K-SDT	Algorithm Design Project	32	12	38%	4,86

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2012 autumn	K-SDT	Building Database Systems	36	15	42%	3,92
2012 autumn	K-SDT	Distribueret samarbejde og udvikling	34	15	44%	4,64
2012 autumn	K-SDT	Foundations of Computing - Algorithms and Data Structures	30	14	47%	4,60
2012 autumn	K-SDT	Foundations of Computing - Discrete Mathematics MSc	59	25	42%	4,29
2012 autumn	K-SDT	Introduction to Database Design MSc SDT	12	8	67%	4,65
2012 autumn	K-SDT	Introductory Programming	33	12	36%	5,67
2012 autumn	K-SDT	Mobile og distribuerede systemer MSc	34	15	44%	4,53
2012 autumn	K-SDT	Pervasive Computing Project	21	10	48%	5,34
2012 autumn	K-SDT	Programming Language Concepts and Implementation, MSc	25	17	68%	4,80
2012 autumn	K-SDT	Programing Language Seminar	8	3	38%	5,00
2012 autumn	K-SDT	Software Engineering and Software Qualities, SDT	53	27	51%	4,05
2012 autumn	K-SDT	System Architecture and Security	53	27	51%	4,92
2012 autumn	M-ILM	Anskaffelse og kravspecifikation	28	8	29%	4,60
2012 autumn	M-ILM	Business Cases	18	3	17%	4,93
2012 autumn	M-ILM	Business IT Alignment	30	15	50%	5,00
2012 autumn	M-ILM	Business Process and Transformation Management	29	13	45%	4,47
2012 autumn	M-ILM	E-government	11	6	55%	4,63
2012 autumn	M-ILM	Enterprise arkitektur	33	10	30%	5,00
2012 autumn	M-ILM	Formidling og metode	38	8	21%	4,83
2012 autumn	M-ILM	Forretning og ledelse	67	13	19%	5,10
2012 autumn	M-ILM	It-projektledelse og programstyring	31	6	19%	4,97
2012 autumn	M-ILM	Personlig ledelse og forandringsledelse	8	3	38%	4,93

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2012 autumn	M-ILM	Projektets strategiske værdiskabelse	17	7	41%	4,94
2012 autumn	M-ILM	Strategisk ledelse	16	4	25%	5,25
2012 autumn	M-ILM	Virksomhedssystemer	18	7	39%	4,59
2012 autumn	M-IND	At forstå interaktionsdesign	20	7	35%	5,59
2012 autumn	M-IND	Digitale medier - design af interaktion	12	4	33%	5,00
2012 autumn	M-IND	Dynamisk webdesign	54	17	31%	4,46
2012 autumn	M-IND	Grundlæggende grafisk design	29	6	21%	4,87
2012 autumn	M-IND	Målgruppeanalyse	25	11	44%	5,42
2012 autumn	M-IND	Usability	32	20	63%	5,14
2012 autumn	M-SEN	Objektorienteret programmering	38	14	37%	5,30
2012 autumn	M-SEN	Software Architecture, Master	36	12	33%	4,36

2012 spring semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2012 spring	B-DMD	Digital mediekultur	75	36	48%	4,68
2012 spring	B-DMD	Digitalt spildesign	28	13	46%	4,89
2012 spring	B-DMD	E-business og forretningsforståelse	38	6	16%	5,43
2012 spring	B-DMD	Innovation og iværksætteri	56	15	27%	5,05
2012 spring	B-DMD	Introduktion til programmering	44	10	23%	4,82
2012 spring	B-DMD	IT i organisationer - et praksisperspektiv	27	12	44%	4,28
2012 spring	B-DMD	Sketching og prototyping	75	33	44%	4,55
2012 spring	B-DMD	Videnskabsteori	57	15	26%	4,16
2012 spring	B-GBI	Database Use and Design	50	18	36%	4,21
2012 spring	B-GBI	Global Project Management	50	18	36%	5,38
2012 spring	B-GBI	IT & Work Design	50	18	36%	5,00
2012 spring	B-GBI	IT and Business Process Modelling	40	8	20%	5,06
2012 spring	B-GBI	IT-Enabled Process Improvement	40	10	25%	5,20
2012 spring	B-GBI	Philosophy of Science and Technology, GBI	40	8	20%	4,05
2012 spring	B-SWU	Algoritmer og datastrukturer	69	27	39%	5,43
2012 spring	B-SWU	Objektorienteret softwarekonstruktion	68	26	38%	4,80
2012 spring	B-SWU	Refleksion over it	40	15	38%	3,79
2012 spring	B-SWU	Systemudvikling og projektorganisering	61	25	41%	4,68
2012 spring	K-DDK	Digital kultur og samfund	19	8	42%	4,98
2012 spring	K-DDK	Digital retorik	86	35	41%	4,65
2012 spring	K-DDK	Digital æstetik: Teori og praksis	34	13	38%	3,86
2012 spring	K-DDK	Experimental Design and Analysis	20	11	55%	4,38
2012 spring	K-DDK	Globalisering, organisering og kommunikation	13	8	62%	4,90
2012 spring	K-DDK	Grundlæggende grafisk design	28	11	39%	5,08
2012 spring	K-DDK	Innovation, konceptudvikling og projektstyring	71	37	52%	3,76
2012 spring	K-DDK	Interaktionsdesign	63	33	52%	4,99
2012 spring	K-DDK	Interaktive multimedier	22	10	45%	4,84
2012 spring	K-DDK	Introduktion til scripting, databaser og systemarkitektur	93	42	45%	4,16
2012 spring	K-DDK	Medier og kommunikation	74	29	39%	4,55

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2012 spring	K-DDK	Situationelle metoder til digitale studier	7	5	71%	5,21
2012 spring	K-DDK	Tekniske og metodiske overvejelser	17	4	24%	5,45
2012 spring	K-DDK	Usability og tilgængelighed	20	8	40%	4,98
2012 spring	K-DDK	Webdesign og webkommunikation	115	46	40%	5,40
2012 spring	K-DIM	Enterprise arkitektur	35	15	43%	4,60
2012 spring	K-DIM	Introduktion til programmering og distribuerede systemer	35	7	20%	4,57
2012 spring	K-DIM	It- og internet jura	56	18	32%	5,13
2012 spring	K-DIM	It-sikkerhed	14	8	57%	4,45
2012 spring	K-DIM	It-strategi	35	16	46%	5,35
2012 spring	K-DIM	Juridiske forhold ved opstart af it-virksomhed	26	5	19%	4,16
2012 spring	K-DIM	Perspektiver på e-business	38	14	37%	3,57
2012 spring	K-DIM	Social Media Analytics	63	24	38%	3,94
2012 spring	K-DIM	Social Media Management	46	14	30%	4,76
2012 spring	K-DIM	Strategiske og taktiske værktøjer til e-business	37	8	22%	4,79
2012 spring	K-DIM	The Internet as a Battlefield - Competing with Digital Goods and Services	31	16	52%	5,00
2012 spring	K-GAMES	Kvalitative metoder	12	8	67%	4,73
2012 spring	K-GAMES	3D Game Art	30	14	47%	4,88
2012 spring	K-GAMES	Data Mining	27	7	26%	5,17
2012 spring	K-GAMES	Digital Game Theory	16	10	63%	4,85
2012 spring	K-GAMES	From Concept Art to In-Game Graphics	25	13	52%	5,12
2012 spring	K-GAMES	Game Development	53	31	58%	4,44
2012 spring	K-GAMES	Persuasive and Serious Games	39	24	62%	4,89
2012 spring	K-GAMES	Programming for Game Designers	15	11	73%	5,42
2012 spring	K-SDT	Advanced Models and Programs	17	5	29%	5,12
2012 spring	K-SDT	Database Tuning Project	29	10	34%	4,44
2012 spring	K-SDT	Database Tuning, MSc	40	11	28%	4,84
2012 spring	K-SDT	Foundations of Computing - Algorithms and Data Structures	46	16	35%	4,08
2012 spring	K-SDT	Foundations of Computing - Discrete Mathematics MSc	76	25	33%	4,78

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2012 spring	K-SDT	Intelligent Systems Programming, MSc SDT	72	30	42%	4,70
2012 spring	K-SDT	Introduction to Database Design MSc SDT	56	19	34%	5,06
2012 spring	K-SDT	Introduction to Graphics and Image Analysis	29	12	41%	5,00
2012 spring	K-SDT	Pervasive Computing Project	13	3	23%	5,27
2012 spring	K-SDT	Pervasive Computing, MSc	25	11	44%	5,19
2012 spring	M-ILM	Anskaffelse og kravspecifikation	40	7	18%	4,34
2012 spring	M-ILM	Business Cases	26	14	54%	4,27
2012 spring	M-ILM	Business Process Management	17	6	35%	5,20
2012 spring	M-ILM	Enterprise arkitektur	25	2	8%	5,10
2012 spring	M-ILM	Formidling og metode	22	6	27%	3,67
2012 spring	M-ILM	Forretning og ledelse	50	13	26%	4,84
2012 spring	M-ILM	Fremtidens it-organisation	16	5	31%	5,00
2012 spring	M-ILM	Innovative forretningsmodeller med mobile enheder	16	5	31%	4,24
2012 spring	M-ILM	It-projektledelse	34	12	35%	5,20
2012 spring	M-ILM	Organisations- og virksomhedsteori	4	0	0%	-
2012 spring	M-ILM	Outsourcing	6	6	100%	5,03
2012 spring	M-ILM	Personlig ledelse og forandringsledelse	19	7	37%	5,09
2012 spring	M-ILM	Projekt- og programledelse	8	4	50%	4,33
2012 spring	M-ILM	Projektets strategiske værdiskabelse	11	3	27%	4,07
2012 spring	M-ILM	Videnstyring og organisatorisk læring	15	7	47%	5,11
2012 spring	M-IND	Dynamisk webdesign	42	15	36%	4,23
2012 spring	M-IND	Grundlæggende grafisk design	18	5	28%	5,20
2012 spring	M-IND	Interaktive multimedier	17	3	18%	4,27
2012 spring	M-IND	Konceptudvikling og interaktive digitale medier	9	4	44%	4,00
2012 spring	M-IND	Målgruppeanalyse	4	4	100%	5,26
2012 spring	M-IND	Usability	30	14	47%	5,23
2012 spring	M-SEN	Advanced Software Engineering, Master	72	23	32%	3,59
2012 spring	M-SEN	Cloud Computing	17	3	18%	4,13
2012 spring	M-SEN	Interaktive webtjenester med Java og XML	51	20	39%	5,06
2012 spring	M-SEN	Introductory Programming	44	12	27%	4,86

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2012 spring	M-SEN	Objektorienteret programmering	25	9	36%	5,05

2011 autumn semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2011 autumn	B-DMD	Digital æstetik	68	22	32%	3,97
2011 autumn	B-DMD	Formidling, projektarbejde og webdesign	89	63	71%	4,68
2011 autumn	B-DMD	Forskningsprojekt - akademisk formidling	56	19	34%	4,65
2011 autumn	B-DMD	Forståelse og inddragelse af brugere	66	23	35%	4,64
2011 autumn	B-DMD	Introduktion til interaktionsdesign	89	66	74%	5,00
2011 autumn	B-DMD	Introduktion til medier og kommunikation	90	63	70%	5,03
2011 autumn	B-DMD	Mobile medier og social it	71	25	35%	4,22
2011 autumn	B-GBI	Business Foundations	39	14	36%	5,30
2011 autumn	B-GBI	Enterprise Systems and Information Management	37	14	38%	4,29
2011 autumn	B-GBI	IT Foundations	57	41	72%	4,32
2011 autumn	B-GBI	New Media and Communication	56	41	73%	4,74
2011 autumn	B-GBI	Organisation and Process Theory	39	15	38%	4,34
2011 autumn	B-GBI	Society and Technology	56	43	77%	5,09
2011 autumn	B-SWU	Analyse, design og softwarearkitektur	67	39	58%	5,48
2011 autumn	B-SWU	Forretningsprocesser og organisation	41	25	61%	4,06
2011 autumn	B-SWU	Grundlæggende programmering	67	31	46%	5,61
2011 autumn	B-SWU	Introduction to Database Design MSc SDT	67	39	58%	4,88
2011 autumn	B-SWU	Mobile og distribuerede systemer MSc	66	38	58%	3,67
2011 autumn	B-SWU	Operativsystemer og C	42	25	60%	4,57
2011 autumn	B-SWU	Programmer som data	43	24	56%	5,36
2011 autumn	B-SWU	Projektarbejde og kommunikation	67	30	45%	4,65
2011 autumn	B-SWU	Systematisk design af brugergrænseflader	72	30	42%	4,59

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2011 autumn	K-DDK	3D-begynder	17	9	53%	4,80
2011 autumn	K-DDK	Design, Business and Social Context	19	7	37%	5,15
2011 autumn	K-DDK	Digital kultur og samfund	15	8	53%	5,50
2011 autumn	K-DDK	Digital retorik	75	25	33%	5,12
2011 autumn	K-DDK	Digital æstetik: Teori og praksis	20	7	35%	4,66
2011 autumn	K-DDK	Experimental Design and Analysis	18	10	56%	4,02
2011 autumn	K-DDK	Grundlæggende grafisk design	29	15	52%	5,42
2011 autumn	K-DDK	Innovation, konceptudvikling og projektstyring	72	39	54%	4,74
2011 autumn	K-DDK	Interaktionsdesign	68	24	35%	4,86
2011 autumn	K-DDK	Interaktive multimedier	33	11	33%	5,19
2011 autumn	K-DDK	Introduktion til scripting, databaser og systemarkitektur	92	47	51%	4,58
2011 autumn	K-DDK	Medier og kommunikation	68	25	37%	4,25
2011 autumn	K-DDK	Situationelle metoder til digitale studier	20	10	50%	5,26
2011 autumn	K-DDK	Usability og tilgængelighed	26	15	58%	5,23
2011 autumn	K-DDK	Webdesign og webkommunikation	119	43	36%	5,19
2011 autumn	K-DIM	Design of Business IT	21	14	67%	4,93
2011 autumn	K-DIM	Enterprise Strategy, Business and Technology	30	14	47%	5,00
2011 autumn	K-DIM	Introduktion til programmering og distribuerede systemer	35	17	49%	5,19
2011 autumn	K-DIM	It- og internet jura	58	26	45%	4,70
2011 autumn	K-DIM	It-sikkerhed	21	7	33%	5,00
2011 autumn	K-DIM	It-strategi	52	26	50%	5,13
2011 autumn	K-DIM	Perspektiver på e-business	34	13	38%	4,59

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2011 autumn	K-DIM	Smart Phone e-Business Application Development	23	7	30%	4,26
2011 autumn	K-DIM	Social Media Analytics	79	26	33%	4,78
2011 autumn	K-DIM	Strategiske og taktiske værktøjer til e-business	52	21	40%	4,84
2011 autumn	K-DIM	The Internet as a Battlefield - Competing with Digital Goods and Services	44	21	48%	4,95
2011 autumn	K-GAMES	Computer Games Culture	14	8	57%	5,30
2011 autumn	K-GAMES	Experimental Interaction	13	7	54%	5,43
2011 autumn	K-GAMES	Foundations of Play and Games	52	24	46%	4,62
2011 autumn	K-GAMES	From Concept Art to In-Game Graphics	7	4	57%	5,55
2011 autumn	K-GAMES	Game Design	75	32	43%	5,22
2011 autumn	K-GAMES	Game Engines	25	9	36%	4,64
2011 autumn	K-GAMES	Gameworlds as Fields for Expression	27	14	52%	4,19
2011 autumn	K-GAMES	Modern AI for Games	20	6	30%	5,00
2011 autumn	K-GAMES	Procedural Content Generation in Games	17	9	53%	4,91
2011 autumn	K-GAMES	User Experience and Prototyping	28	14	50%	5,21
2011 autumn	K-SDT	Algoritmikdesign	29	11	38%	4,76
2011 autumn	K-SDT	Building Database Systems	28	9	32%	4,36
2011 autumn	K-SDT	Database Tuning Project	9	0	0%	-
2011 autumn	K-SDT	Distribueret samarbejde og udvikling	70	31	44%	3,76
2011 autumn	K-SDT	Foundations of Computing - Algorithms and Data Structures	24	9	38%	4,84
2011 autumn	K-SDT	Foundations of Computing - Discrete Mathematics MSc	55	31	56%	4,25
2011 autumn	K-SDT	Introduction to Database Design MSc SDT	20	8	40%	4,83
2011 autumn	K-SDT	Introductory Programming	43	24	56%	4,93

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2011 autumn	K-SDT	Mobile og distribuerede systemer MSc	20	10	50%	4,40
2011 autumn	K-SDT	Pervasive Computing Project	22	8	36%	5,21
2011 autumn	K-SDT	Pervasive Computing, MSc	25	10	40%	5,09
2011 autumn	K-SDT	Programming Language Concepts and Implementation, MSc	15	3	20%	5,13
2011 autumn	K-SDT	Programming Language Seminar	9	1	11%	5,00
2011 autumn	K-SDT	Software Engineering and Software Qualities, SDT	53	32	60%	3,83
2011 autumn	K-SDT	System Architecture and Security	36	17	47%	4,80
2011 autumn	M-ILM	Avanceret It-projektledelse	17	7	41%	4,23
2011 autumn	M-ILM	Business IT Alignment	38	14	37%	4,93
2011 autumn	M-ILM	Business Process Management	25	5	20%	4,92
2011 autumn	M-ILM	E-government	8	3	38%	4,73
2011 autumn	M-ILM	Enterprise arkitektur	31	19	61%	4,78
2011 autumn	M-ILM	Formidling og metode	29	15	52%	3,92
2011 autumn	M-ILM	Forretning og ledelse	39	12	31%	4,18
2011 autumn	M-ILM	IT Service Management	16	8	50%	5,15
2011 autumn	M-ILM	It-jura	17	6	35%	5,20
2011 autumn	M-ILM	It-projektledelse	24	16	67%	5,00
2011 autumn	M-ILM	It-projektledelse og softwareprodukter	19	5	26%	5,08
2011 autumn	M-ILM	Personlig ledelse og forandringsledelse	35	7	20%	4,91
2011 autumn	M-ILM	Projektets strategiske værdiskabelse	21	10	48%	4,32
2011 autumn	M-ILM	Videregående organisationsteori	5	0	0%	-
2011 autumn	M-ILM	Virksomhedssystemer	9	4	44%	5,30
2011 autumn	M-IND	At forstå interaktionsdesign	14	8	57%	5,05

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2011 autumn	M-IND	Dynamisk webdesign	42	15	36%	4,94
2011 autumn	M-IND	Grundlæggende grafisk design	36	15	42%	5,26
2011 autumn	M-IND	Interaktive multimedier	19	6	32%	4,12
2011 autumn	M-IND	Konceptudvikling og interaktive digitale medier	13	4	31%	4,25
2011 autumn	M-IND	Læring og it	15	7	47%	4,68
2011 autumn	M-IND	Usability	39	16	41%	5,10
2011 autumn	M-SEN	Design af brugergrænseflader og data	15	5	33%	4,52
2011 autumn	M-SEN	Objektorienteret programmering	30	7	23%	5,44
2011 autumn	M-SEN	Software Architecture, Master	39	21	54%	4,82
2011 autumn	M-SEN	XML-processering - metoder, redskaber og teorier	18	4	22%	4,25

2011 spring semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2011 spring	B-DMD	Digital mediekultur	71	32	45%	4,45
2011 spring	B-DMD	Digitalt spildesign	27	11	41%	5,44
2011 spring	B-DMD	E-business og forretningsforståelse	43	17	40%	4,37
2011 spring	B-DMD	Introduktion til programmering	37	11	30%	4,49
2011 spring	B-DMD	IT i organisationer - et praksisperspektiv	20	6	30%	4,10
2011 spring	B-DMD	Sketching og prototyping	71	34	48%	4,58
2011 spring	B-GBI	Database Use and Design	42	19	45%	4,51
2011 spring	B-GBI	Global Project Management	45	19	42%	5,21
2011 spring	B-GBI	IT & Work Design	44	19	43%	4,76
2011 spring	B-SWU	Algoritmer og datastrukturer	69	27	39%	5,27
2011 spring	B-SWU	Objektorienteret softwarekonstruktion	69	26	38%	5,17
2011 spring	B-SWU	Refleksion over it	31	9	29%	4,36
2011 spring	B-SWU	Systemudvikling og projektorganisering	39	24	62%	4,10
2011 spring	K-DDK	Digital kultur og samfund	10	5	50%	5,29
2011 spring	K-DDK	Digital retorik	67	23	34%	4,94
2011 spring	K-DDK	Digital æstetik: Teori og praksis	30	5	17%	4,72
2011 spring	K-DDK	Experimental Design and Analysis	18	11	61%	4,27
2011 spring	K-DDK	Globalisering, organisering og kommunikation	9	2	22%	5,50
2011 spring	K-DDK	Grundlæggende grafisk design	25	16	64%	5,15
2011 spring	K-DDK	Innovation, konceptudvikling og projektstyring	60	41	68%	4,91
2011 spring	K-DDK	Interaktionsdesign	75	34	45%	4,89
2011 spring	K-DDK	Interaktive multimedier	33	13	39%	5,12
2011 spring	K-DDK	Introduktion til scripting, databaser og systemarkitektur	88	54	61%	4,07
2011 spring	K-DDK	Medier og kommunikation	83	35	42%	4,48
2011 spring	K-DDK	Situationelle metoder til digitale studier	18	8	44%	5,45
2011 spring	K-DDK	Tekniske og metodiske overvejelser	16	8	50%	5,60
2011 spring	K-DDK	Usability og tilgængelighed	11	7	64%	5,54
2011 spring	K-DDK	Webdesign og webkommunikation	123	50	41%	5,32
2011 spring	K-DIM	Bæredygtigt IT...	9	6	67%	4,66
2011 spring	K-DIM	Enterprise arkitektur	67	36	54%	4,31

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2011 spring	K-DIM	Government 2.0: International and national regulation and policies	8	2	25%	4,90
2011 spring	K-DIM	Introduktion til programmering og distribuerede systemer	33	14	42%	5,10
2011 spring	K-DIM	It- og internet jura	33	15	45%	5,05
2011 spring	K-DIM	It-sikkerhed	35	15	43%	4,95
2011 spring	K-DIM	It-strategi	38	13	34%	5,25
2011 spring	K-DIM	Juridiske forhold ved opstart af it-virksomhed	23	8	35%	4,95
2011 spring	K-DIM	Menneskelig informationsbearbejdning	13	6	46%	5,03
2011 spring	K-DIM	Mobile Business Strategy - at skabe overskud fra den trådløse revolution	26	9	35%	4,76
2011 spring	K-DIM	Online marketing og reklame, forbrugere og communities	59	19	32%	4,93
2011 spring	K-DIM	Perspektiver på e-business	15	10	67%	4,44
2011 spring	K-DIM	Strategiske og taktiske værktøjer til e-business	38	15	39%	4,24
2011 spring	K-GAMES	Kvalitative metoder	14	3	21%	5,33
2011 spring	K-GAMES	Spiljournalistik, pressehåndtering og markedsføring	9	5	56%	5,16
2011 spring	K-GAMES	3D Game Art	35	15	43%	4,65
2011 spring	K-GAMES	Data Mining	36	13	36%	4,77
2011 spring	K-GAMES	Digital Game Theory	9	3	33%	5,20
2011 spring	K-GAMES	From Concept Art to In-Game Graphics	19	8	42%	4,54
2011 spring	K-GAMES	Game Development	53	27	51%	4,87
2011 spring	K-GAMES	Persuasive and Serious Games	46	21	46%	3,99
2011 spring	K-GAMES	Programming for Game Designers	20	0	0%	-
2011 spring	K-SDT	Advanced Mobile and Distributed Systems Seminar	20	5	25%	4,83
2011 spring	K-SDT	Advanced Models and Programs	20	9	45%	5,18
2011 spring	K-SDT	Database Tuning Project	26	1	4%	4,80
2011 spring	K-SDT	Database Tuning, MSc	32	5	16%	4,91
2011 spring	K-SDT	Effektiv AI programmering	62	24	39%	4,79
2011 spring	K-SDT	Foundations of Computing - Algorithms and Data Structures	27	11	41%	4,31

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2011 spring	K-SDT	Foundations of Computing - Discrete Mathematics MSc	24	9	38%	4,86
2011 spring	K-SDT	Introduction to Database Design MSc SDT	38	14	37%	4,69
2011 spring	K-SDT	Introduction to Graphics and Image Analysis	27	15	56%	4,12
2011 spring	K-SDT	Mobile og distribuerede systemer MSc	24	11	46%	4,71
2011 spring	M-ILM	Anskaffelse og kravspecifikation	32	9	28%	5,04
2011 spring	M-ILM	Business Process Management	39	15	38%	4,75
2011 spring	M-ILM	Enterprise arkitektur	40	14	35%	5,06
2011 spring	M-ILM	Formidling og metode	40	11	28%	4,60
2011 spring	M-ILM	It-projektledelse	26	5	19%	5,40
2011 spring	M-ILM	It-projektledelse og softwareprodukter	13	4	31%	5,20
2011 spring	M-ILM	Outsourcing	7	2	29%	3,20
2011 spring	M-ILM	Personlig ledelse og forandringsledelse	19	7	37%	5,17
2011 spring	M-ILM	Videnstyring og organisatorisk læring	22	8	36%	4,82
2011 spring	M-ILM	Videregående organisationsteori	10	6	60%	5,53
2011 spring	M-IND	At forstå interaktionsdesign	13	9	69%	5,40
2011 spring	M-IND	Dynamisk webdesign	28	16	57%	5,19
2011 spring	M-IND	Grundlæggende grafisk design	21	14	67%	5,27
2011 spring	M-IND	Interaktive multimedier	31	11	35%	5,11
2011 spring	M-IND	Målgruppeanalyse	20	10	50%	5,34
2011 spring	M-IND	Usability	19	6	32%	5,50
2011 spring	M-SEN	Advanced Software Engineering, Master	73	32	44%	3,98
2011 spring	M-SEN	Cloud Computing	18	10	56%	3,83
2011 spring	M-SEN	Interaktive webtjenester med Java og XML	42	11	26%	4,06
2011 spring	M-SEN	Introductory Programming	42	16	38%	4,90
2011 spring	M-SEN	Objektorienteret programmering	25	6	24%	4,97

2010 autumn semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2010 autumn	B-DMD	Digital æstetik	64	26	41%	3,67
2010 autumn	B-DMD	Formidling, projektarbejde og webdesign	79	50	63%	4,67
2010 autumn	B-DMD	Forståelse og inddragelse af brugere	64	25	39%	4,60
2010 autumn	B-DMD	Introduktion til interaktionsdesign	80	51	64%	4,91
2010 autumn	B-DMD	Introduktion til medier og kommunikation	79	57	72%	5,24
2010 autumn	B-DMD	Mobile medier og social it	67	28	42%	4,17
2010 autumn	B-GBI	IT Foundations	46	26	57%	3,63
2010 autumn	B-GBI	New Media and Communication	46	25	54%	4,42
2010 autumn	B-GBI	Society and Technology	46	25	54%	5,24
2010 autumn	B-SWU	Analyse, design og softwarearkitektur	47	25	53%	5,07
2010 autumn	B-SWU	Datalagring og formater	46	27	59%	5,01
2010 autumn	B-SWU	Distribuerede systemer og protokoller	48	21	44%	4,28
2010 autumn	B-SWU	Forretningsprocesser og organisation	35	17	49%	4,76
2010 autumn	B-SWU	Grundlæggende programmering	71	50	70%	5,45
2010 autumn	B-SWU	Operativsystemer og C	31	14	45%	4,79
2010 autumn	B-SWU	Programmer som data	31	15	48%	4,99
2010 autumn	B-SWU	Projektarbejde og kommunikation	72	48	67%	4,21
2010 autumn	B-SWU	Systematisk design af brugergrænseflader	71	50	70%	5,05
2010 autumn	K-DDK	3D-begynder	13	6	46%	4,34
2010 autumn	K-DDK	Design, Business and Social Context	8	5	63%	5,08
2010 autumn	K-DDK	Digital kultur og samfund	9	2	22%	5,30
2010 autumn	K-DDK	Digital retorik	72	36	50%	5,17

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2010 autumn	K-DDK	Digital æstetik: Teori og praksis	21	9	43%	3,73
2010 autumn	K-DDK	Experimental Design and Analysis	8	3	38%	5,00
2010 autumn	K-DDK	Grundlæggende grafisk design	31	16	52%	5,36
2010 autumn	K-DDK	Innovation, konceptudvikling og projektstyring	61	27	44%	3,73
2010 autumn	K-DDK	Interaktionsdesign	72	43	60%	4,89
2010 autumn	K-DDK	Interaktive multimedier	38	16	42%	4,91
2010 autumn	K-DDK	Introduktion til scripting, databaser og systemarkitektur	77	28	36%	4,53
2010 autumn	K-DDK	Medier og kommunikation	67	38	57%	4,67
2010 autumn	K-DDK	Situationelle metoder til digitale studier	20	10	50%	5,22
2010 autumn	K-DDK	Usability og tilgængelighed	13	6	46%	4,57
2010 autumn	K-DDK	Webdesign og webkommunikation	123	64	52%	5,44
2010 autumn	K-DIM	Business Intelligence	35	13	37%	4,26
2010 autumn	K-DIM	Enterprise Strategy, Business and Technology	34	10	29%	5,38
2010 autumn	K-DIM	HCI Menneske og teknologi	38	11	29%	4,45
2010 autumn	K-DIM	Introduktion til programmering og distribuerede systemer	42	13	31%	4,49
2010 autumn	K-DIM	It- og internet jura	61	22	36%	4,87
2010 autumn	K-DIM	Online marketing og reklame, forbrugere og communities	42	18	43%	4,58
2010 autumn	K-DIM	Perspektiver på e-business	16	3	19%	4,73
2010 autumn	K-DIM	Projektledelse af it-anskaffelser	30	9	30%	5,27
2010 autumn	K-DIM	Strategiske og taktiske værktøjer til e-business	51	16	31%	3,83
2010 autumn	K-GAMES	Experimental Interaction	20	7	35%	5,29
2010 autumn	K-GAMES	Foundations of Play and Games	55	24	44%	4,68

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2010 autumn	K-GAMES	From Concept Art to In-Game Graphics	7	5	71%	4,48
2010 autumn	K-GAMES	Game Design	72	31	43%	5,12
2010 autumn	K-GAMES	Game Engines	28	16	57%	5,15
2010 autumn	K-GAMES	Gameworlds as Fields for Expression	21	14	67%	4,94
2010 autumn	K-GAMES	Modern AI for Games	29	12	41%	5,00
2010 autumn	K-GAMES	Procedural Content Generation in Games	13	6	46%	5,45
2010 autumn	K-GAMES	User Experience and Prototyping	30	18	60%	4,87
2010 autumn	K-SDT	Algoritmikdesign	29	13	45%	5,15
2010 autumn	K-SDT	Building Database Systems	52	17	33%	4,32
2010 autumn	K-SDT	Distribueret samarbejde og udvikling	72	31	43%	4,45
2010 autumn	K-SDT	Foundations of Computing - Algorithms and Data Structures	36	13	36%	4,62
2010 autumn	K-SDT	Foundations of Computing - Discrete Mathematics MSc	24	13	54%	4,80
2010 autumn	K-SDT	Introduction to Database Design MSc SDT	46	16	35%	5,04
2010 autumn	K-SDT	Introduction to Software Testing	74	31	42%	4,14
2010 autumn	K-SDT	Introductory Programming	37	12	32%	4,95
2010 autumn	K-SDT	Model Driven Development	85	35	41%	4,24
2010 autumn	K-SDT	Pervasive Computing	36	18	50%	4,91
2010 autumn	K-SDT	Programming Language Seminar	10	6	60%	5,50
2010 autumn	K-SDT	System Architecture and Security	36	17	47%	4,96
2010 autumn	M-ILM	Avanceret It-projektledelse	17	3	18%	5,13
2010 autumn	M-ILM	Business IT Alignment	43	13	30%	4,45
2010 autumn	M-ILM	E-government	12	7	58%	5,49

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2010 autumn	M-ILM	Formidling og metode	30	6	20%	4,47
2010 autumn	M-ILM	Forretning og ledelse	45	18	40%	5,13
2010 autumn	M-ILM	IT Service Management	12	3	25%	5,40
2010 autumn	M-ILM	It-jura	14	2	14%	5,20
2010 autumn	M-ILM	It-projektledelse	26	9	35%	5,20
2010 autumn	M-ILM	It-projektledelse og softwareprodukter	34	11	32%	4,58
2010 autumn	M-ILM	It-strategi	22	10	45%	3,94
2010 autumn	M-ILM	Personlig ledelse og forandringsledelse	27	12	44%	5,05
2010 autumn	M-ILM	Projektets strategiske værdiskabelse	9	3	33%	3,87
2010 autumn	M-ILM	Videregående organisationsteori	10	4	40%	5,15
2010 autumn	M-ILM	Virksomhedssystemer	16	2	13%	5,40
2010 autumn	M-IND	At forstå interaktionsdesign	15	8	53%	4,89
2010 autumn	M-IND	Dynamisk webdesign	25	12	48%	5,05
2010 autumn	M-IND	Grundlæggende grafisk design	15	4	27%	4,95
2010 autumn	M-IND	Interaktive multimedier	37	5	14%	5,44
2010 autumn	M-IND	Konceptudvikling og interaktive digitale medier	8	5	63%	4,28
2010 autumn	M-IND	Læring og it	21	7	33%	4,26
2010 autumn	M-IND	Målgruppeanalyse	13	6	46%	5,10
2010 autumn	M-IND	Usability	12	1	8%	6,00
2010 autumn	M-SEN	Design af brugergrænseflader og data	16	5	31%	5,21
2010 autumn	M-SEN	Objektorienteret programmering	28	9	32%	5,29
2010 autumn	M-SEN	Software Architecture, Master	47	24	51%	3,98
2010 autumn	M-SEN	XML-processering - metoder, redskaber og teorier	40	14	35%	5,01

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2010 autumn	M-SIT	SundhedsIT - organisatorisk implementering	10	4	40%	5,40
2010 autumn	M-SIT	SundhedsIT - organisatorisk tilpassede systemer	10	5	50%	4,96

2010 spring semester

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2010 spring	B-DMD	Digital mediekultur	67	38	57%	4,89
2010 spring	B-DMD	Sketching og prototyping	67	37	55%	4,61
2010 spring	B-SWU	Algoritmer og datastrukturer	51	31	61%	4,97
2010 spring	B-SWU	Objektorienteret softwarekonstruktion	50	34	68%	5,09
2010 spring	B-SWU	Refleksion over it	28	18	64%	4,33
2010 spring	B-SWU	Systemudvikling og projektorganisering	33	15	45%	4,47
2010 spring	K-DDK	Digital kultur og samfund	11	3	27%	5,07
2010 spring	K-DDK	Digital retorik	86	44	51%	4,94
2010 spring	K-DDK	Digital æstetik: Teori og praksis	16	11	69%	5,35
2010 spring	K-DDK	Experimental Design and Analysis	24	10	42%	4,13
2010 spring	K-DDK	Globalisering, organisering og kommunikation	11	7	64%	5,43
2010 spring	K-DDK	Grundlæggende grafisk design	21	8	38%	5,55
2010 spring	K-DDK	Innovation, konceptudvikling og projektstyring	67	30	45%	3,90
2010 spring	K-DDK	Interaktionsdesign	61	34	56%	4,63
2010 spring	K-DDK	Interaktive multimedier	40	23	58%	5,29
2010 spring	K-DDK	Introduktion til scripting, databaser og systemarkitektur	81	32	40%	4,85
2010 spring	K-DDK	Medier og kommunikation	54	22	41%	4,75
2010 spring	K-DDK	Situationelle metoder til digitale studier	10	5	50%	4,48
2010 spring	K-DDK	Storytelling og spil: Udfordringer, teorier, teknikker	13	4	31%	5,05
2010 spring	K-DDK	Tekniske og metodiske overvejelser	6	3	50%	4,75
2010 spring	K-DDK	Usability og tilgængelighed	17	8	47%	5,24
2010 spring	K-DDK	Webdesign og webkommunikation	103	41	40%	5,28
2010 spring	K-DIM	Business Intelligence	14	3	21%	5,33
2010 spring	K-DIM	Bæredygtigt IT...	11	3	27%	5,27
2010 spring	K-DIM	Enterprise arkitektur	56	28	50%	4,49
2010 spring	K-DIM	HCI Menneske og teknologi	25	15	60%	4,27
2010 spring	K-DIM	Introduktion til programmering og distribuerede systemer	43	27	63%	4,59
2010 spring	K-DIM	It- og internet jura	31	20	65%	4,87
2010 spring	K-DIM	It-sikkerhed	16	5	31%	4,60

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2010 spring	K-DIM	It-strategi	28	12	43%	5,00
2010 spring	K-DIM	Juridiske forhold ved opstart af it-virksomhed	18	6	33%	4,97
2010 spring	K-DIM	Knowledge Management	19	8	42%	4,90
2010 spring	K-DIM	Marketing og E-business	21	9	43%	3,89
2010 spring	K-DIM	Mobile Business Strategy - at skabe overskud fra den trådløse revolution	16	6	38%	4,67
2010 spring	K-DIM	Online marketing og reklame, forbrugere og communities	15	4	27%	5,85
2010 spring	K-DIM	Strategiske og taktiske værktøjer til e-business	40	21	53%	3,99
2010 spring	K-GAMES	3D Game Art	34	21	62%	5,08
2010 spring	K-GAMES	Anvendelsen af HCI i spil	7	4	57%	5,15
2010 spring	K-GAMES	DADIO-specialisering	5	2	40%	5,78
2010 spring	K-GAMES	Data Mining	36	12	33%	5,20
2010 spring	K-GAMES	Game Development	51	25	49%	4,49
2010 spring	K-GAMES	Opbygning af virkelige landskaber med 3D spilengines	16	11	69%	5,18
2010 spring	K-GAMES	Persuasive and Serious Games	11	8	73%	5,21
2010 spring	K-GAMES	Spil og journalistik	5	2	40%	4,80
2010 spring	K-GAMES	Spilkultur	26	13	50%	4,63
2010 spring	K-SDT	Advanced Models and Programs	32	13	41%	5,00
2010 spring	K-SDT	Databasetuning	42	14	33%	4,87
2010 spring	K-SDT	Effektiv AI programmering	64	34	53%	5,10
2010 spring	K-SDT	Foundations of Computing - Algorithms and Data Structures	18	7	39%	5,38
2010 spring	K-SDT	Foundations of Computing - Discrete Mathematics MSc	11	4	36%	4,10
2010 spring	K-SDT	Introduction to Database Design MSc SDT	63	29	46%	4,37
2010 spring	K-SDT	Mobile og distribuerede systemer MSc	51	20	39%	4,22
2010 spring	K-SDT	Multimedieteknologi	18	4	22%	4,85
2010 spring	K-SDT	Videregående datamangement	17	5	29%	4,36
2010 spring	M-ILM	Anskaffelse og kravspecifikation	32	17	53%	5,18
2010 spring	M-ILM	Business Cases	13	3	23%	4,67
2010 spring	M-ILM	Business Process Management	31	7	23%	4,80

Semester	Program	Course	Students in Course	Answers	Response Rate	Average Score
2010 spring	M-ILM	Enterprise arkitektur	30	9	30%	4,84
2010 spring	M-ILM	Formidling og metode	37	18	49%	3,96
2010 spring	M-ILM	It-jura	14	7	50%	4,57
2010 spring	M-ILM	It-projektledelse	37	20	54%	4,63
2010 spring	M-ILM	It-projektledelse og softwareprodukter	8	5	63%	4,52
2010 spring	M-ILM	Outsourcing	12	3	25%	4,60
2010 spring	M-ILM	Personlig ledelse og forandringsledelse	45	17	38%	5,35
2010 spring	M-ILM	Projektets strategiske værdiskabelse	18	5	28%	4,04
2010 spring	M-ILM	Videnstyring og organisatorisk læring	17	5	29%	5,00
2010 spring	M-ILM	Videregående organisationsteori	22	7	32%	4,60
2010 spring	M-IND	At forstå interaktionsdesign	9	3	33%	5,07
2010 spring	M-IND	Dynamisk webdesign	23	8	35%	5,03
2010 spring	M-IND	Grundlæggende grafisk design	16	7	44%	5,06
2010 spring	M-IND	Interaktive multimedier	26	12	46%	5,45
2010 spring	M-IND	Konceptudvikling og interaktive digitale medier	11	5	45%	3,68
2010 spring	M-IND	Målgruppeanalyse	10	4	40%	5,65
2010 spring	M-IND	Usability	27	13	48%	4,56
2010 spring	M-SEN	Advanced Software Engineering, Master	20	9	45%	4,93
2010 spring	M-SEN	Design af brugergrænseflader og data	14	5	36%	4,92
2010 spring	M-SEN	Interaktive webtjenester med Java og XML	41	19	46%	5,11
2010 spring	M-SEN	Introductory Programming	61	28	46%	4,90
2010 spring	M-SEN	Objektorienteret programmering	42	17	40%	5,28
2010 spring	M-SIT	SundhedsIT - Information, infrastrukturer og integration	10	5	50%	4,84
2010 spring	M-SIT	SundhedsIT - IT-arkitektur og netværk	14	8	57%	4,30